

Advanced Algorithms

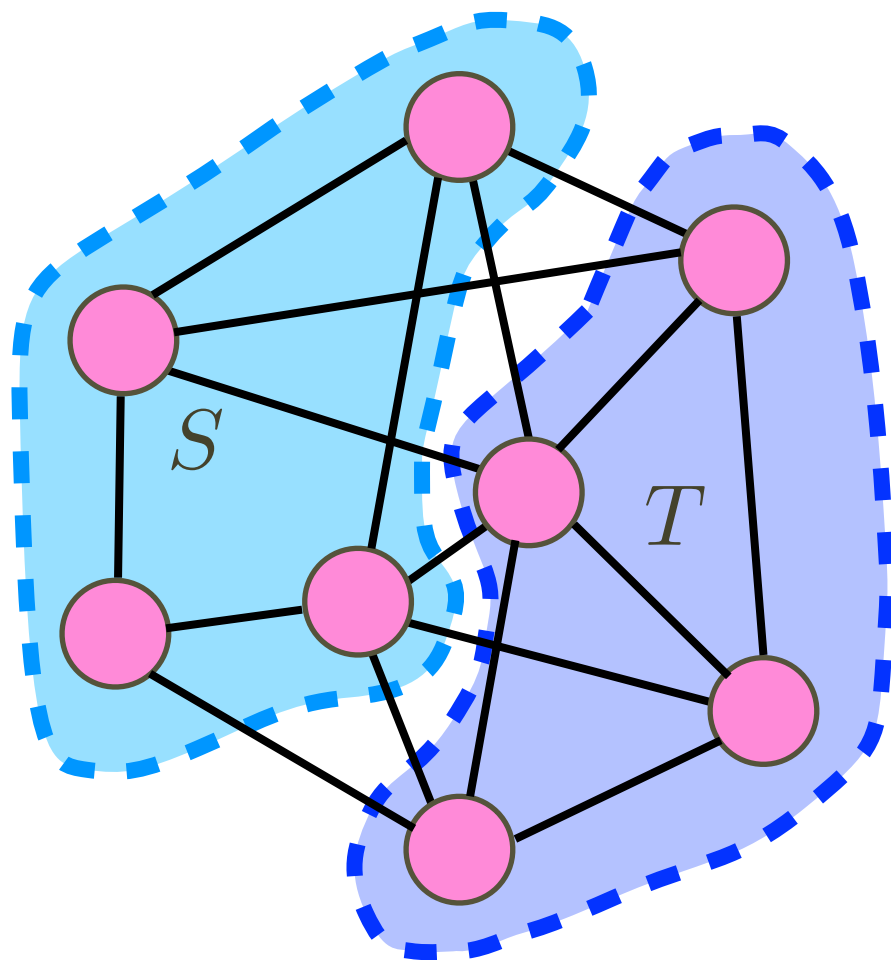
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Max-Cut

Instance: An undirected graph $G(V,E)$

Find a *bipartition* of V into S and T that maximize the size of the *cut* $E(S,T) = \{uv \in E \mid u \in S, v \in T\}$.

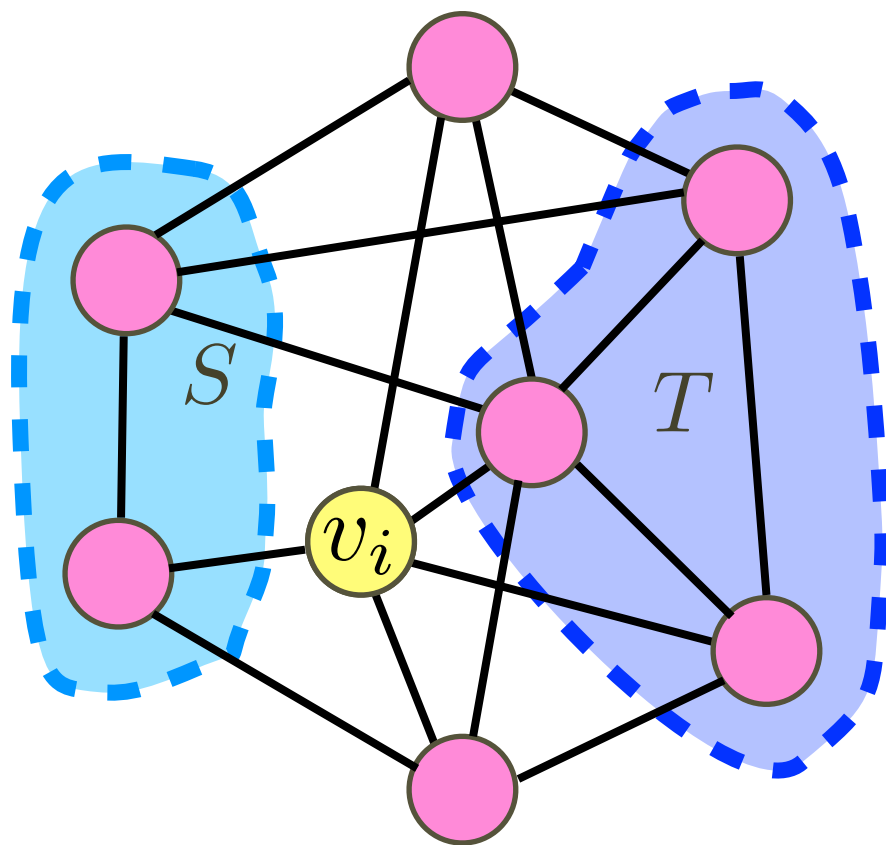


- One of Karp's 21 **NPC** problems.
- Typical Max-CSP.
- *Greedy* is 1/2-approximate.
- *Random selection* is 1/2-approximate.
- *Local search* is 1/2-approximate.

Greedy Algorithm

Instance: An undirected graph $G(V,E)$

Find a *bipartition* of V into S and T that maximize the size of the *cut* $E(S,T) = \{uv \in E \mid u \in S, v \in T\}$.



GreedyMaxCut

$V = \{v_1, v_2, \dots, v_n\};$

initially, $S=T=\emptyset;$

for $i = 1, 2, \dots, n$

v_i joins one of S, T

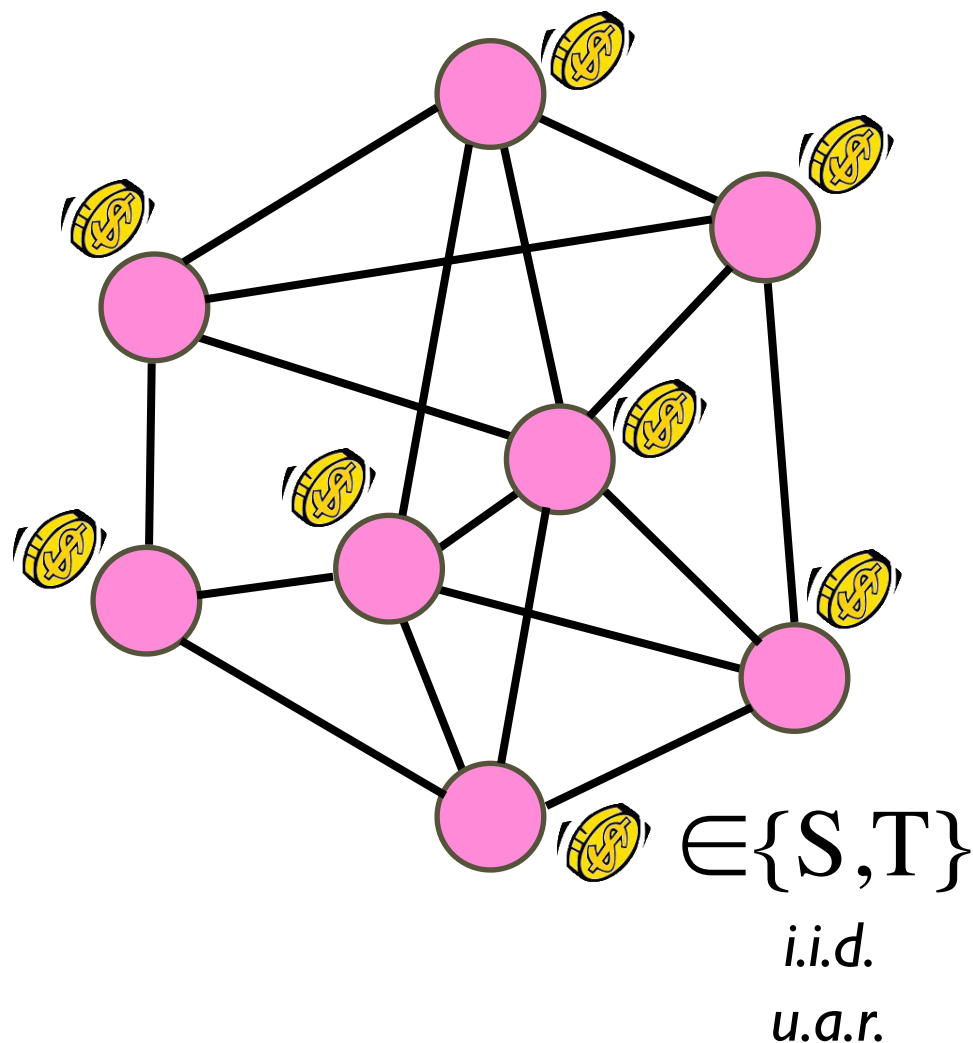
to maximize *current* $E(S,T)$

1/2-approximate

Random Selection

Instance: An undirected graph $G(V,E)$

Find a *bipartition* of V into S and T that maximize the size of the *cut* $E(S,T) = \{uv \in E \mid u \in S, v \in T\}$.



RandomSelection

for each $v \in V$

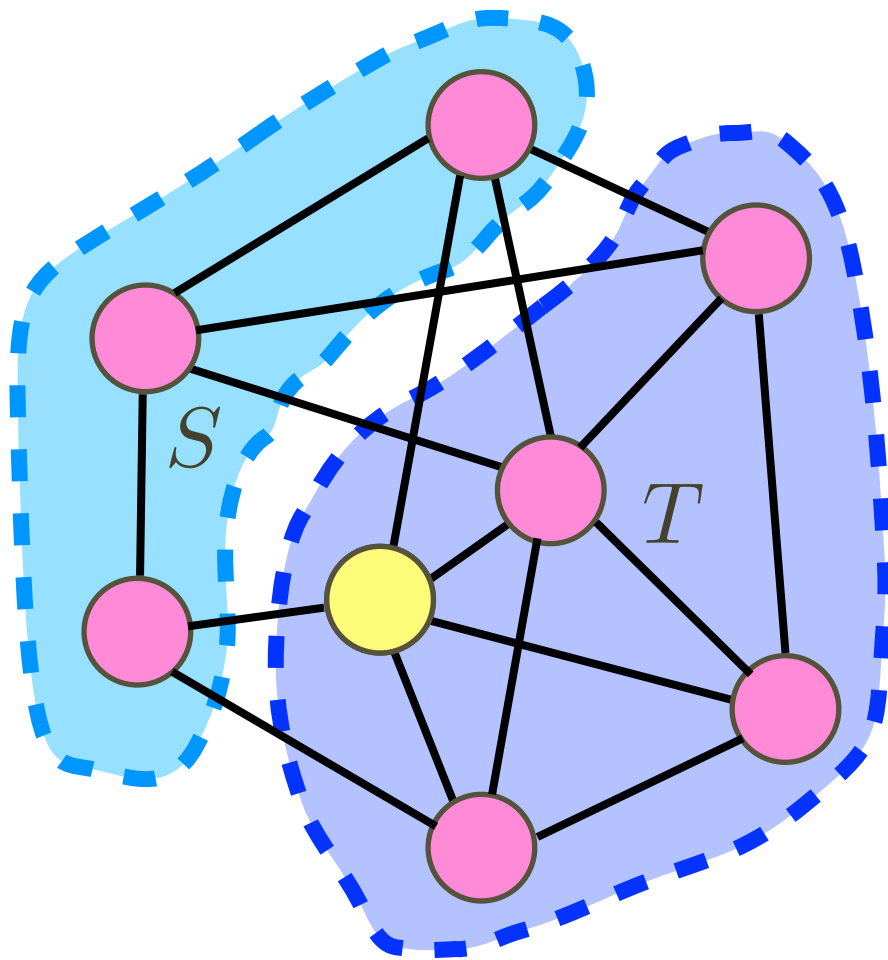
v joins one of S, T uniformly
and *independently* at random;

1/2-approximate

Local Search

Instance: An undirected graph $G(V,E)$

Find a *bipartition* of V into S and T that maximize the size of the *cut* $E(S,T) = \{uv \in E \mid u \in S, v \in T\}$.



LocalSearch

Start with an *arbitrary* bipartition;
repeat until nothing changed:
 if $\exists v$ flipping side will increase cut
 v moves to the other side;

1/2-approximate

Proof of Local Search

Given a simple undirected graph $G(V, E)$, for any $v \in V$ define

$\delta(v) :=$ number of edges incident to v .

When the algorithm terminates, $\forall v \in S \ |\delta(v) \cap (S \times S)| \leq |\delta(v) \cap (S \times T)|$

$$\forall v \in T \ |\delta(v) \cap (T \times T)| \leq |\delta(v) \cap (S \times T)|$$

$$\Rightarrow \sum_{v \in S} |\delta(v) \cap (S \times S)| + \sum_{v \in T} |\delta(v) \cap (T \times T)| \leq \sum_v |\delta(v) \cap (S \times T)|$$

$$\Rightarrow \sum_{v \in S} |\delta(v) \cap (S \times S)| + \sum_{v \in T} |\delta(v) \cap (T \times T)| + \sum_v |\delta(v) \cap (S \times T)| \leq 2 \sum_v |\delta(v) \cap (S \times T)|$$

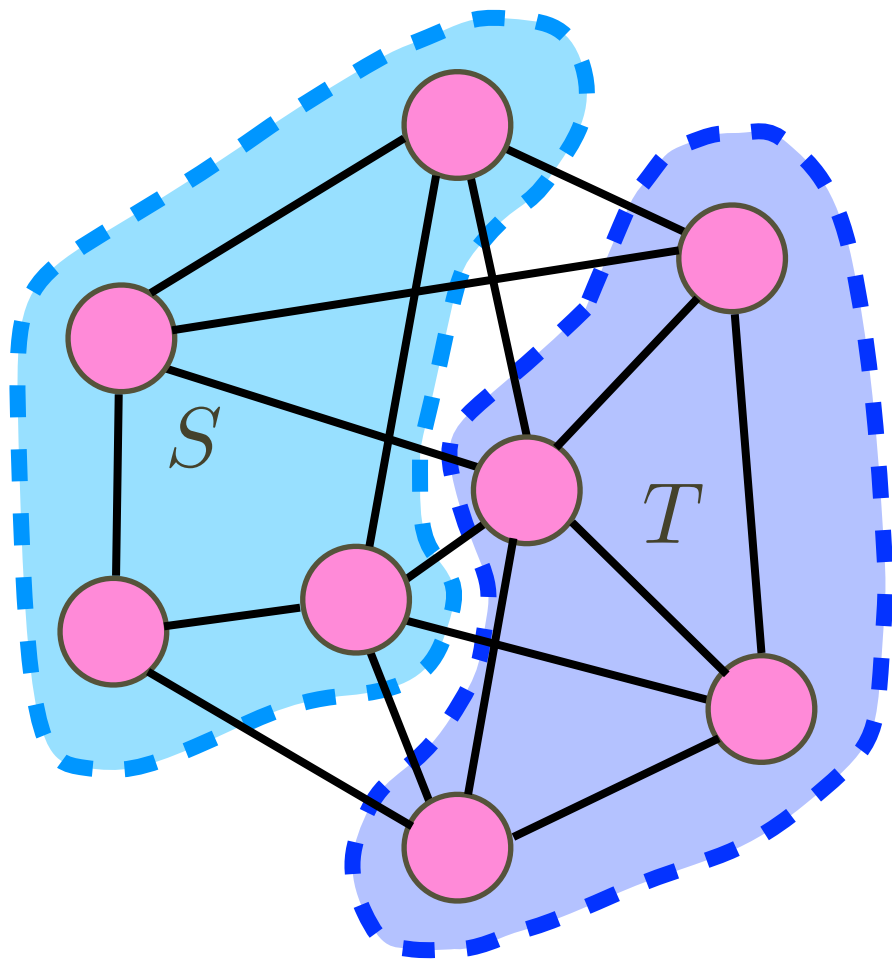
$$\Rightarrow 2|E| \leq 4|S \times T|$$

$$\Rightarrow |S \times T| \geq \frac{1}{2}|E|.$$

LP for Max-Cut

Instance: An undirected graph $G(V,E)$

Find a *bipartition* of V into S and T that maximize the size of the *cut* $E(S,T) = \{uv \in E \mid u \in S, v \in T\}$.

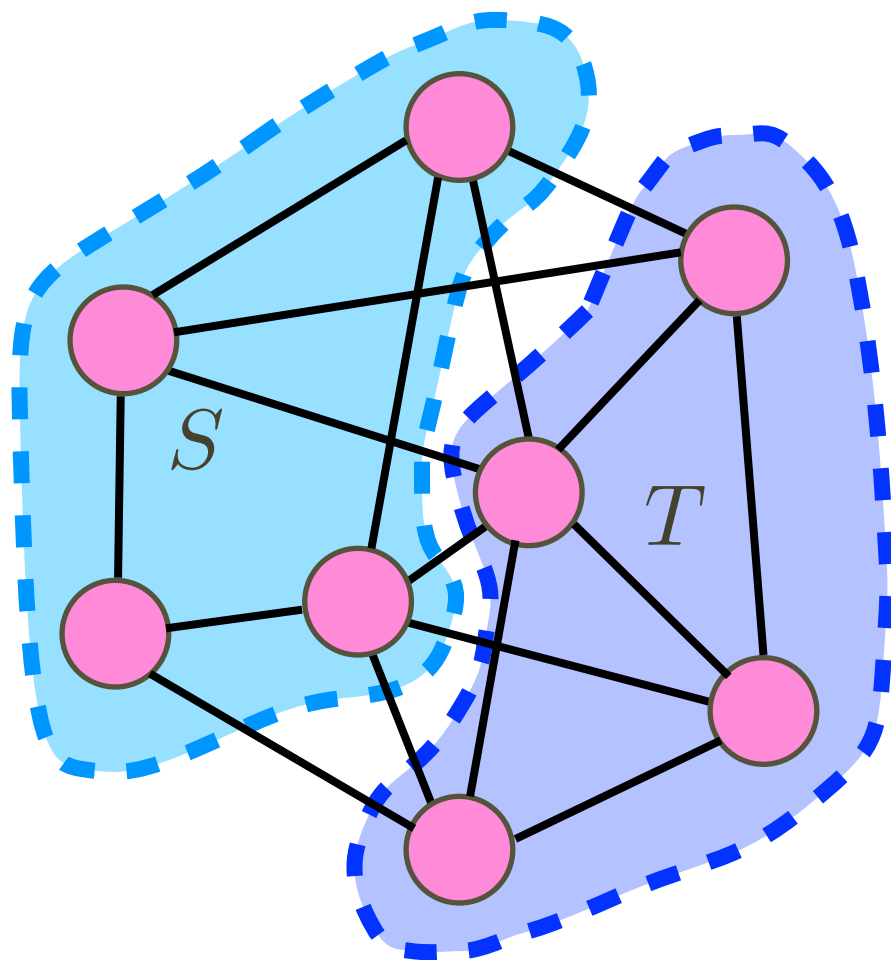


$$\begin{aligned} \max \quad & \sum_{uv \in E} y_{uv} \\ \text{s.t.} \quad & y_{uv} \leq |x_u - x_v|, \quad \forall uv \in E \\ & x_v \in \{0, 1\}, \quad \forall v \in V \end{aligned}$$

LP for Max-Cut

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Find a *bipartition* of V into S and T that maximize the size of the *cut* $E(S,T) = \{uv \in E \mid u \in S, v \in T\}$.



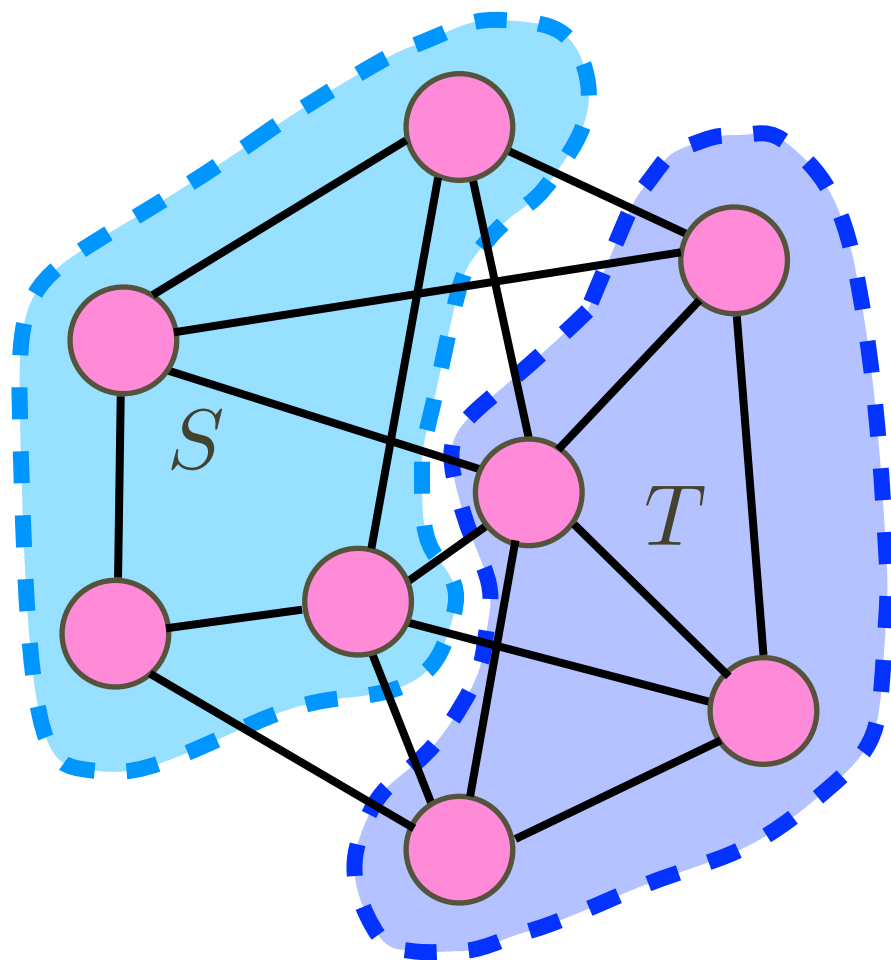
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not linear

LP for Max-Cut

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Find a *bipartition* of V into S and T that maximize the size of the *cut* $E(S,T) = \{uv \in E \mid u \in S, v \in T\}$.



$$\max \sum_{uv \in E} y_{uv}$$

$$\text{s.t. } y_{uv} \leq y_{uw} + y_{wv}, \quad \forall u, v, w \in V$$

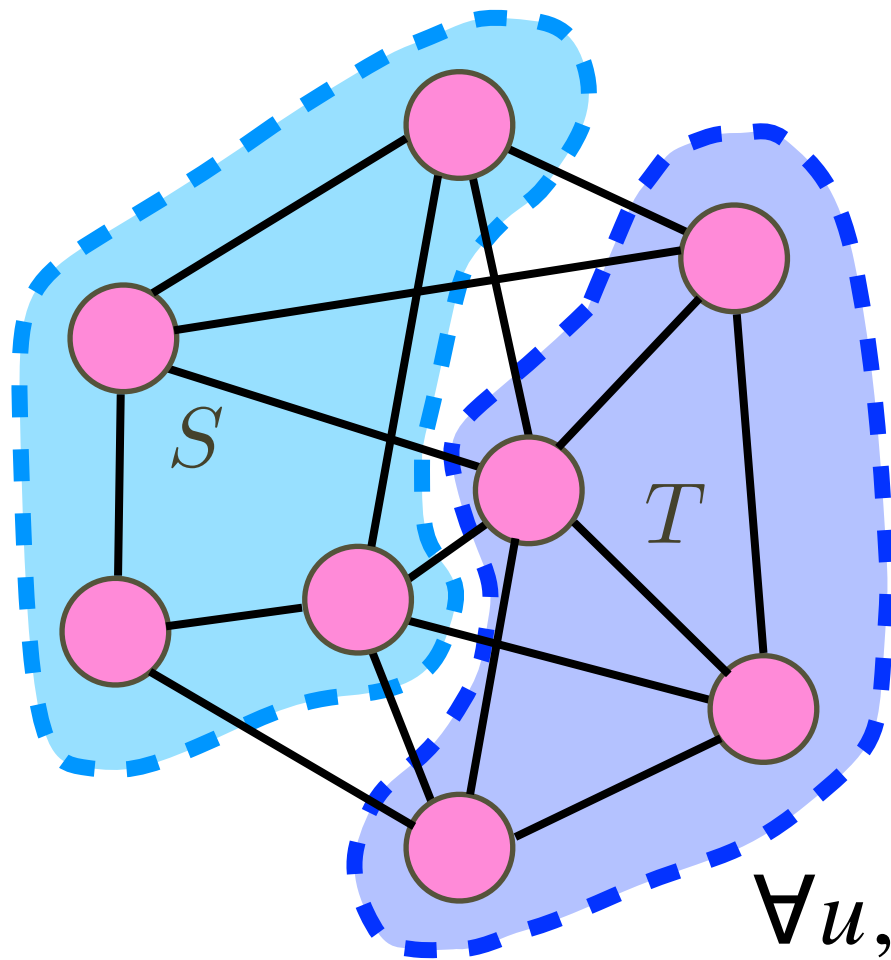
$$y_{uv} + y_{uw} + y_{wv} \leq 2, \quad \forall u, v, w \in V$$

$$y_{uv} \in \{0, 1\}, \quad \forall u, v \in V$$

LP for Max-Cut

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Find a *bipartition* of V into S and T that maximize the size of the *cut* $E(S,T) = \{uv \in E \mid u \in S, v \in T\}$.



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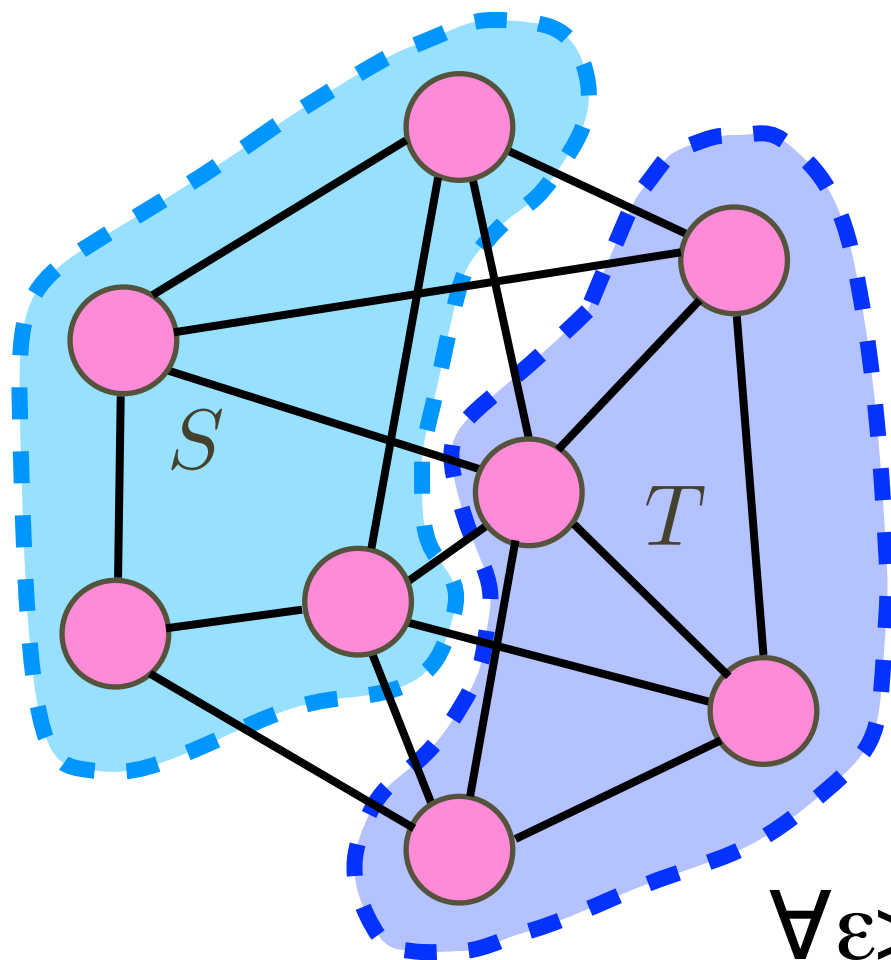
$$y_{uv} \in \{0, 1\}, \quad \forall u, v \in V$$

$\forall u, v, w \in V$: 0 or 2 of $\{u, v\}, \{v, w\}, \{u, w\}$
are “**crossing pairs**”

LP for Max-Cut

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Find a *bipartition* of V into S and T that maximize the size of the *cut* $E(S,T) = \{uv \in E \mid u \in S, v \in T\}$.



$$\max \sum_{uv \in E} y_{uv} \quad \text{integrality gap} \geq 2$$

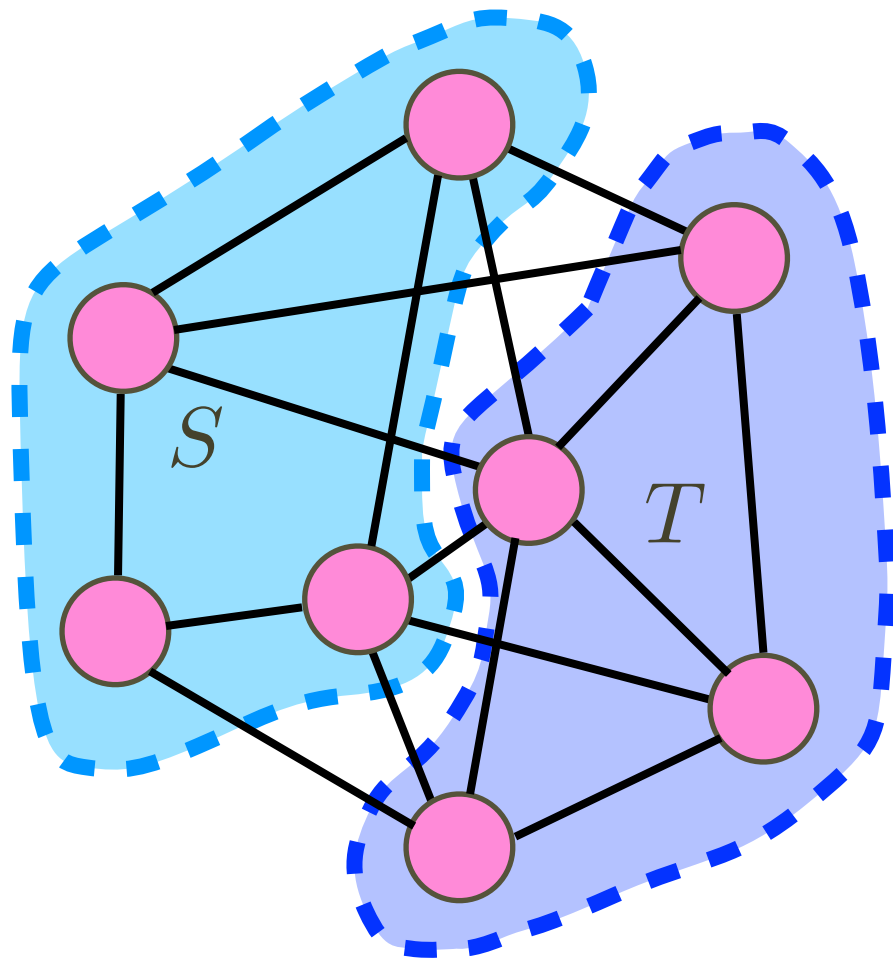
$$\text{s.t. } y_{uv} \leq y_{uw} + y_{wv}, \quad \forall u, v, w \in V$$

$$y_{uv} + y_{uw} + y_{wv} \leq 2, \quad \forall u, v, w \in V$$

$$y_{uv} \in \{0, 1\}, \quad \forall u, v \in V$$

$$\forall \varepsilon > 0: \exists G \text{ s.t. } \text{OPT}_{\text{LP}}(G) / \text{OPT}_{\text{IP}}(G) > 2 - \varepsilon$$

Quadratic Program for Max-Cut



$$\max \sum_{uv \in E} y_{uv}$$

$$\text{s.t. } y_{uv} \leq |x_u - x_v|, \quad \forall uv \in E$$

$$x_v \in \{0, 1\}, \quad \forall v \in V$$

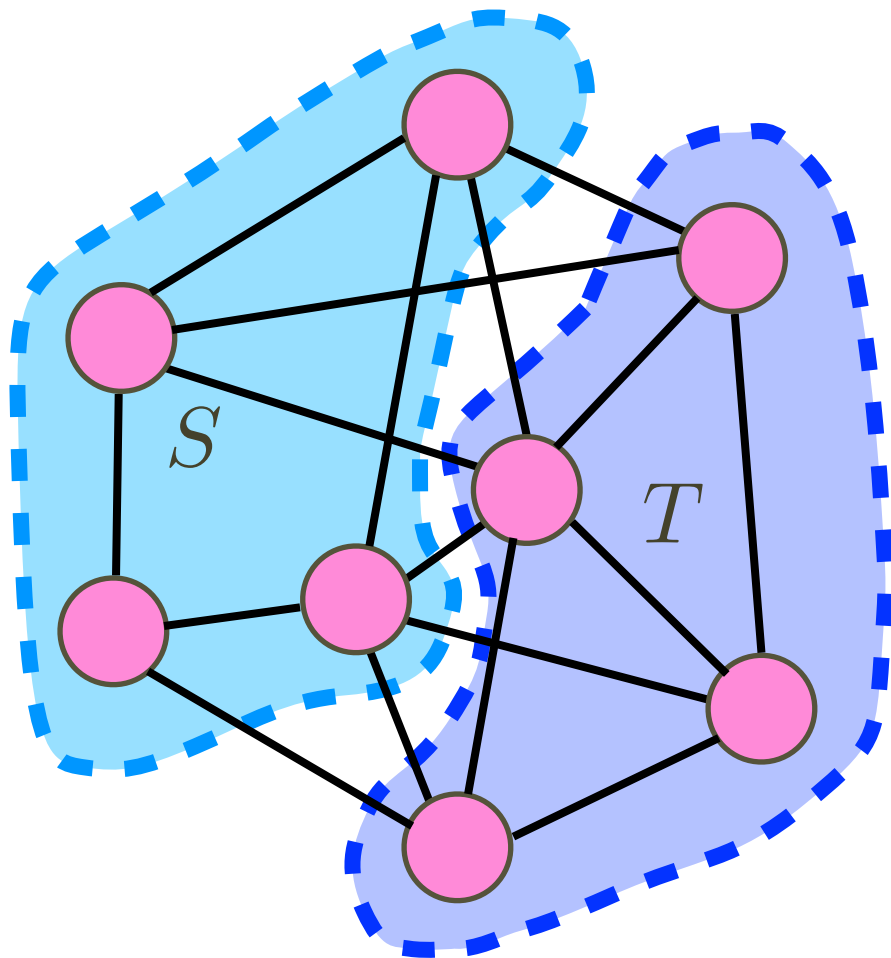
quadratic program:

$$\max \sum_{uv \in E} y_{uv}$$

$$\text{s.t. } y_{uv} \leq \frac{1}{2}(1 - x_u x_v), \quad \forall uv \in E$$

$$x_v \in \{-1, 1\}, \quad \forall v \in V$$

Quadratic Program for Max-Cut



$$\max \sum_{uv \in E} y_{uv}$$

$$\text{s.t. } y_{uv} \leq |x_u - x_v|, \quad \forall uv \in E$$

$$x_v \in \{0, 1\}, \quad \forall v \in V$$

strictly quadratic program:

$$\max \sum_{uv \in E} \frac{1}{2} (1 - x_u x_v)$$

$$\text{s.t. } x_v^2 = 1, \quad \forall v \in V$$

Nonlinear, non-convex!

Relaxation

strictly quadratic program:

$$\begin{array}{ll}\max & \frac{1}{2} \sum_{uv \in E} (1 - x_u x_v) \\ \text{s.t.} & x_v^2 = 1, \quad \forall v \in V \\ & x_v \in \mathbb{R}, \quad \forall v \in V\end{array}$$

relax to vector program: semidefinite program (SDP)

$$\begin{array}{ll}\max & \frac{1}{2} \sum_{uv \in E} (1 - \langle \mathbf{x}_u, \mathbf{x}_v \rangle) \\ \text{s.t.} & \langle \mathbf{x}_v, \mathbf{x}_v \rangle = 1, \quad \forall v \in V \\ & \mathbf{x}_v \in \mathbb{R}^n, \quad \forall v \in V\end{array}$$

inner-products:

$$\langle \mathbf{x}_u, \mathbf{x}_v \rangle = \sum_{i=1}^n x_v(i) x_u(i)$$

$$n = |V|$$

Positive Semidefiniteness

Definition

A symmetric matrix $A \in \mathbb{R}^{n \times n}$ is *positive semidefinite*, denoted $A \succcurlyeq 0$, if $\forall x \in \mathbb{R}^n, x^T A x \geq 0$.

Theorem

For symmetric matrix $A \in \mathbb{R}^{n \times n}$:

$$A \succcurlyeq 0 \Leftrightarrow \text{all eigenvalues } \lambda(A) \geq 0 \Leftrightarrow \exists B \in \mathbb{R}^{n \times n}, A = B^T B.$$

Semidefinite Programming (SDP)

$$C, A_1, \dots, A_k \in \mathbb{R}^{n \times n}, \quad b_1, b_2, \dots, b_k \in \mathbb{R} :$$

$$\text{maximize} \quad \text{tr}(C^T Y) = \sum_{i=1}^n \sum_{j=1}^n c_{ij} y_{ij}$$

$$\text{subject to} \quad \text{tr}(A_r^T Y) \leq b_r, \quad \forall 1 \leq r \leq k$$

$$Y \succeq 0,$$

$$\text{symmetric} \quad Y \in \mathbb{R}^{n \times n}.$$

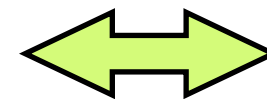
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$$\begin{array}{l} Y \succeq 0, \\ \text{symmetric } Y \in \mathbb{R}^{n \times n}. \end{array}$$



$$\begin{array}{l} Y = V^T V \\ V \in \mathbb{R}^{n \times n} \end{array}$$

V 's column vectors:

$$v_1, \dots, v_n \in \mathbb{R}^n$$

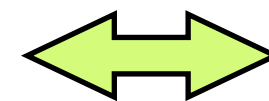
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$$\text{maximize} \quad \text{tr}(C^T Y) = \sum_{i=1}^n \sum_{j=1}^n c_{ij} y_{ij} = \sum_{i=1}^n \sum_{j=1}^n c_{ij} \langle \mathbf{v}_i, \mathbf{v}_j \rangle$$

$$\text{subject to} \quad \text{tr}(A_r^T Y) \leq b_r, \quad \forall 1 \leq r \leq k$$

$$\begin{aligned} &Y \succeq 0, \\ &\text{symmetric } Y \in \mathbb{R}^{n \times n}. \end{aligned}$$



$$\begin{aligned} &Y = V^T V \\ &V \in \mathbb{R}^{n \times n} \end{aligned}$$

$$\sum_{i=1}^n \sum_{j=1}^n a_{ij}^{(r)} \langle \mathbf{v}_i, \mathbf{v}_j \rangle \leq b_r$$

V 's column vectors:
 $\mathbf{v}_1, \dots, \mathbf{v}_n \in \mathbb{R}^n$

Semidefinite Programming (SDP)

vector program:

$$\text{maximize} \quad \sum_{i=1}^n \sum_{j=1}^n c_{ij} \langle \mathbf{v}_i, \mathbf{v}_j \rangle$$

$$\text{subject to} \quad \sum_{i=1}^n \sum_{j=1}^n a_{ij}^{(r)} \langle \mathbf{v}_i, \mathbf{v}_j \rangle \leq b_r \quad \forall 1 \leq r \leq k$$

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Semidefinite Programming (SDP)

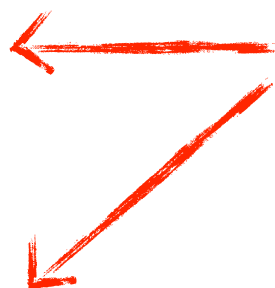
vector program: LP for inner products

maximize $\sum_{i=1}^n \sum_{j=1}^n c_{ij} \langle \mathbf{v}_i, \mathbf{v}_j \rangle$

subject to $\sum_{i=1}^n \sum_{j=1}^n a_{ij}^{(r)} \langle \mathbf{v}_i, \mathbf{v}_j \rangle \leq b_r \quad \forall 1 \leq r \leq k$

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linear combinations of inner products



Semidefinite Programming (SDP)

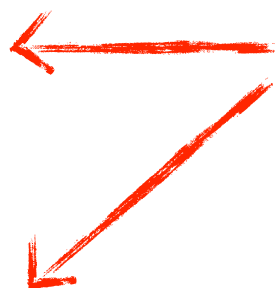
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$\mathbf{v}_1, \dots, \mathbf{v}_n \in \mathbb{R}^n$

linear combinations of inner products



- SDPs generalize LPs: $\mathbf{v}_i = (x_i, 0, \dots, 0)$
- SDPs are subclass of convex programs.
- “Efficiently solvable” by the ellipsoid method:
find $\text{OPT} \pm \epsilon$ in time $\text{poly}(n, 1/\epsilon)$

SDP Relaxation

Max-Cut: undirected graph $G(V,E)$, $n = |V|$

$$\begin{array}{ll} \max & \frac{1}{2} \sum_{uv \in E} (1 - x_u x_v) \\ \text{s.t.} & x_v^2 = 1, \quad \forall v \in V \\ & x_v \in \mathbb{R}, \quad \forall v \in V \end{array}$$

semidefinite program (SDP) relaxation:

$$\begin{array}{ll} \max & \frac{1}{2} \sum_{uv \in E} (1 - \langle \mathbf{x}_u, \mathbf{x}_v \rangle) \\ \text{s.t.} & \langle \mathbf{x}_v, \mathbf{x}_v \rangle = 1, \quad \forall v \in V \\ & \mathbf{x}_v \in \mathbb{R}^n, \quad \forall v \in V \end{array}$$

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Rounding

Max-Cut: undirected graph $G(V,E)$, $n = |V|$

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Goemans-Williamson'95:

SDP relaxation:

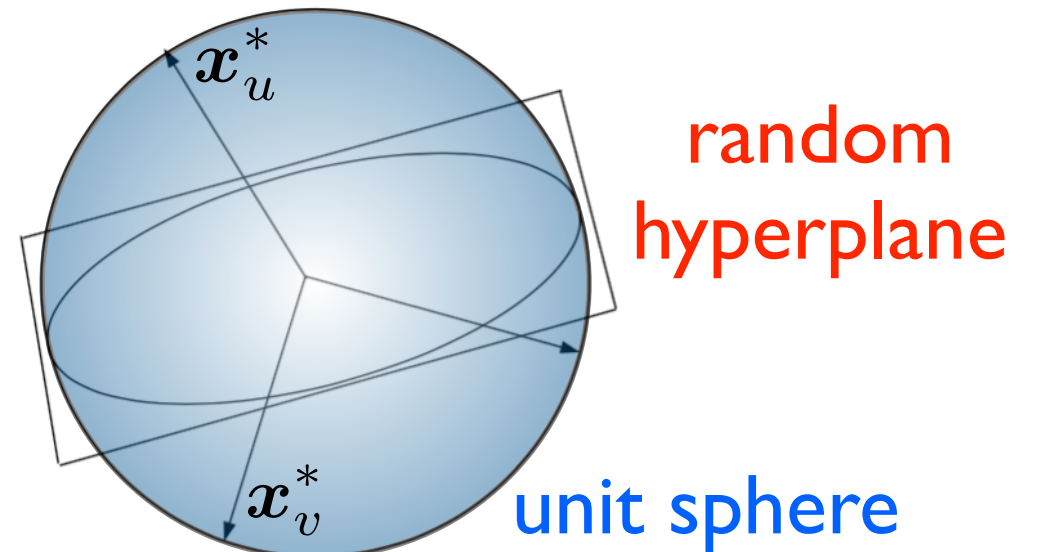
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SDP optimal solution: $\mathbf{x}_v^*$

Rounding

Max-Cut: undirected graph $G(V,E)$, $n = |V|$

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SDP optimal solution: x_v^*

rounding:

uniform random **unit vector**

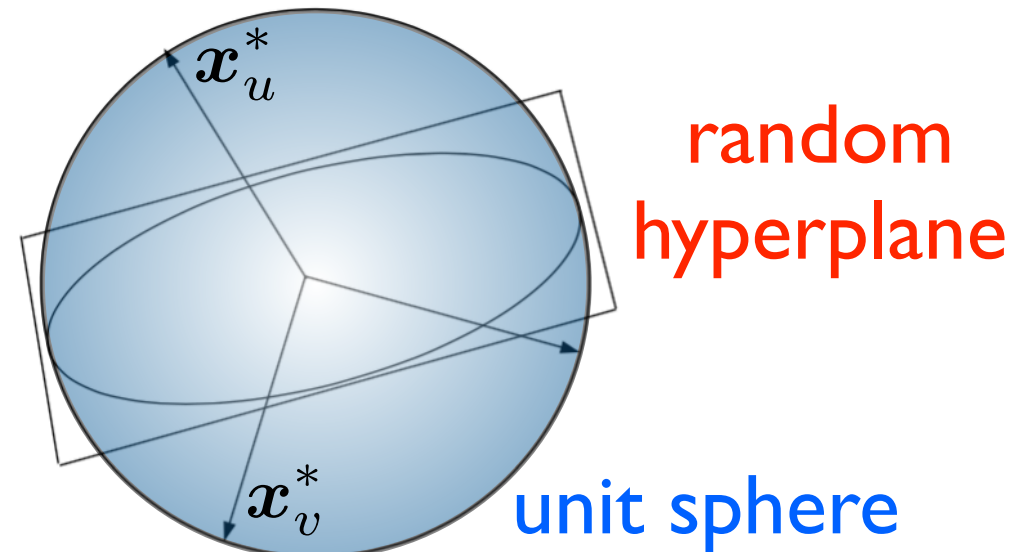
$$u \in \mathbb{R}^n, \quad \|u\|_2 = 1$$

$$\hat{x}_v = \text{sgn}(\langle x_v^*, u \rangle)$$

Rounding

Max-Cut: undirected graph $G(V,E)$, $n = |V|$

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SDP optimal solution: x_v^*

rounding:

random

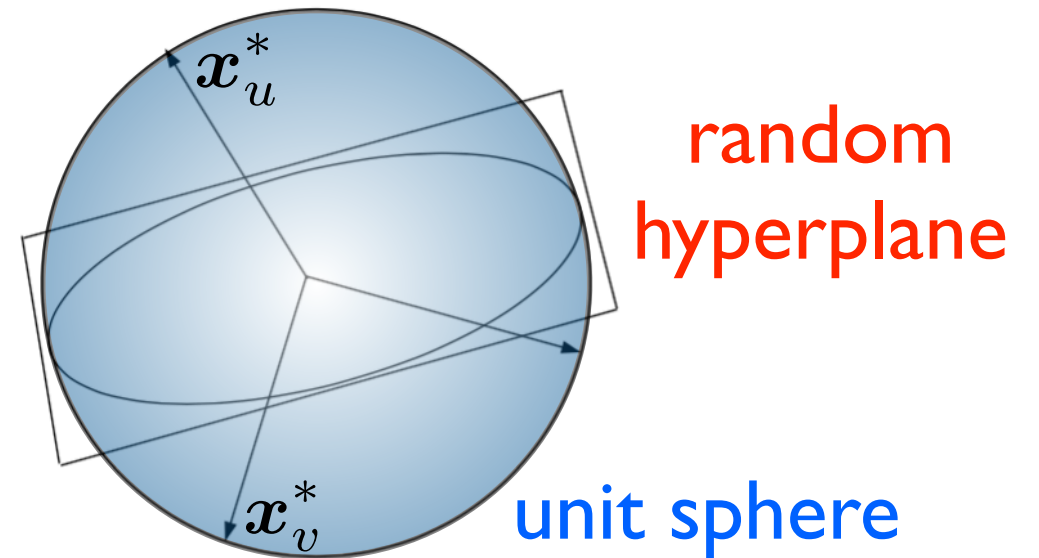
$$r = (r_1, r_2, \dots, r_n) \in \mathbb{R}^n$$

each $r_i \sim N(0, 1)$ i.i.d.

normal distribution

$$\hat{x}_v = \text{sgn}(\langle x_v^*, r \rangle)$$

$$\begin{array}{ll}
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SDP optimal solution: $\mathbf{x}_v^*$

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normal distribution

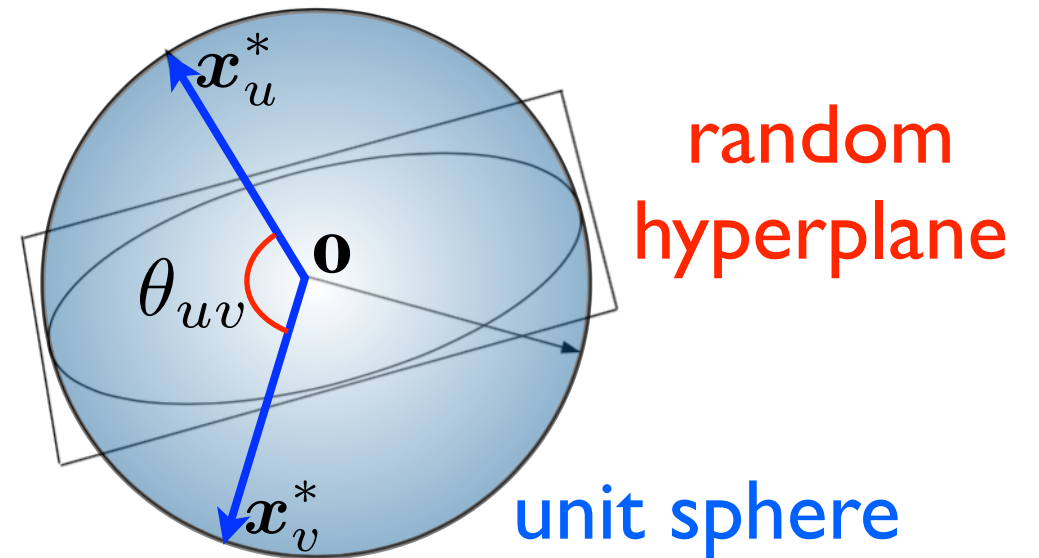
$$\hat{x}_v = \text{sgn}(\langle \mathbf{x}_v^*, \mathbf{r} \rangle)$$

$\mathbf{u} = \frac{\mathbf{r}}{\|\mathbf{r}\|_2}$ is uniform random **unit vector**

spherically symmetric:

$$\Pr[(r_1, \dots, r_n)] = \prod_{i=1}^n \frac{1}{\sqrt{2\pi}} e^{-r_i^2/2} = (2\pi)^{-d/2} e^{-\|\mathbf{r}\|^2/2}$$

$$\begin{array}{ll}
\max & \frac{1}{2} \sum_{uv \in E} (1 - x_u x_v) \\
\text{s.t.} & x_v^2 = 1, \quad \forall v \in V \\
& x_v \in \mathbb{R}, \quad \forall v \in V
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SDP relaxation:

$$\begin{array}{ll}
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SDP optimal solution: $\mathbf{x}_v^*$

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random

$$\mathbf{r} = (r_1, r_2, \dots, r_n) \in \mathbb{R}^n$$

each $r_i \sim N(0, 1)$ *i.i.d.*

normal distribution

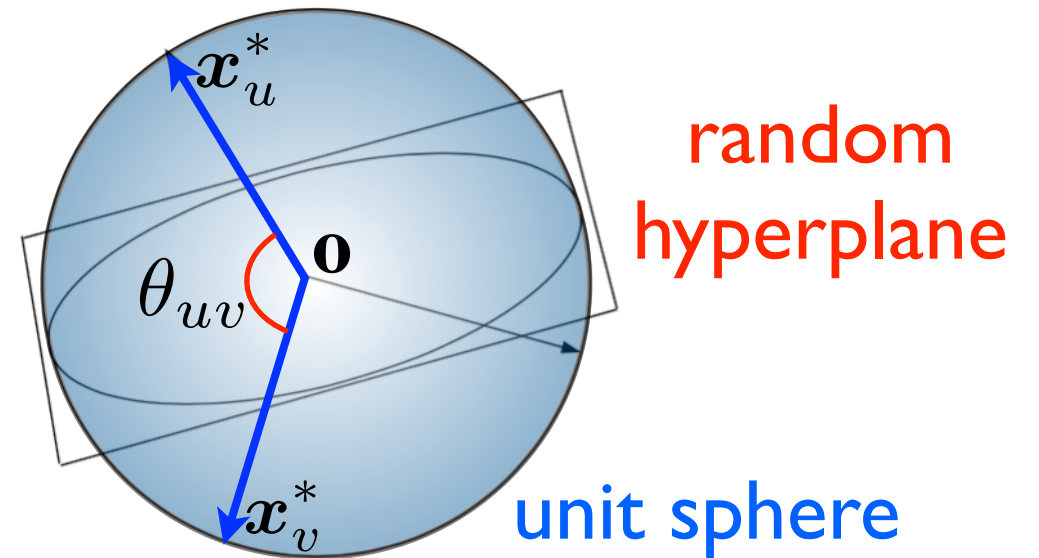
$$\hat{x}_v = \text{sgn}(\langle \mathbf{x}_v^*, \mathbf{r} \rangle)$$

$$\mathbf{E}[\text{cut}] = \sum_{uv \in E} \Pr[\text{sgn}(\langle \mathbf{x}_u^* \cdot \mathbf{r} \rangle) \neq \text{sgn}(\langle \mathbf{x}_v^* \cdot \mathbf{r} \rangle)] = \sum_{uv \in E} \frac{\theta_{uv}}{\pi}$$

where $\theta_{uv} = \angle \mathbf{x}_u^* \mathbf{0} \mathbf{x}_v^*$

$$\|\mathbf{x}_u^*\| \cdot \|\mathbf{x}_v^*\| \cdot \cos \theta_{uv} = \langle \mathbf{x}_u^*, \mathbf{x}_v^* \rangle$$

$$\begin{array}{ll}
\max & \frac{1}{2} \sum_{uv \in E} (1 - x_u x_v) \\
\text{s.t.} & x_v^2 = 1, \quad \forall v \in V \\
& x_v \in \mathbb{R}, \quad \forall v \in V
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SDP relaxation:

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each $r_i \sim N(0, 1)$ *i.i.d.*

normal distribution

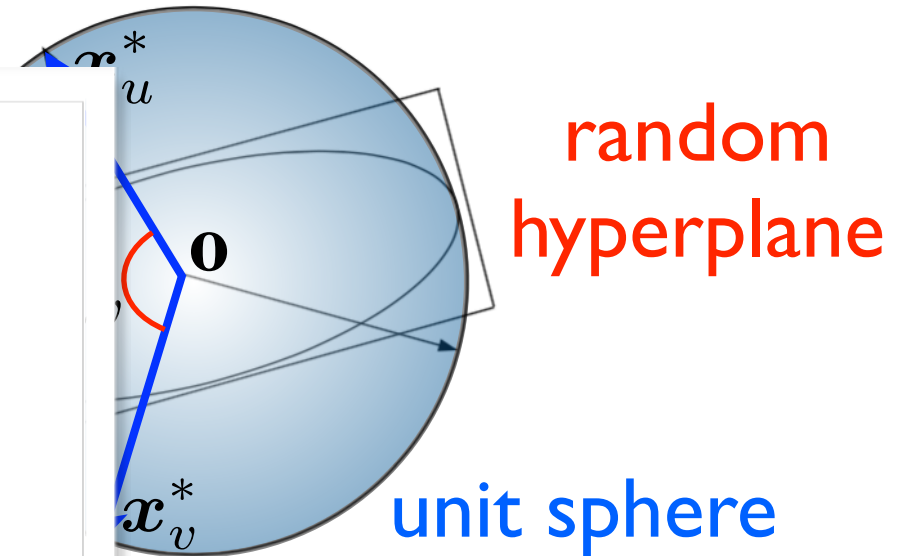
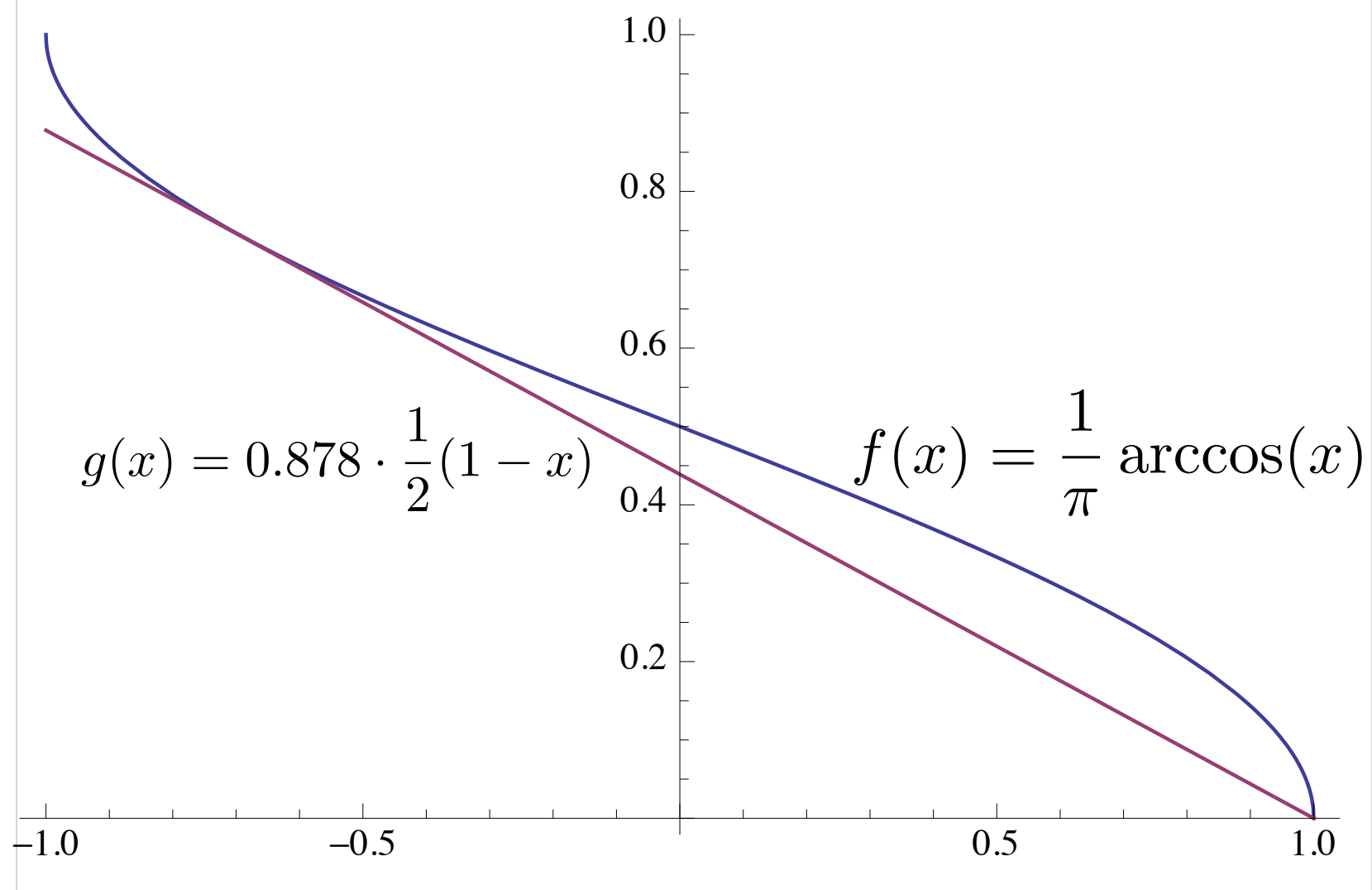
$$\hat{x}_v = \text{sgn}(\langle \mathbf{x}_v^*, \mathbf{r} \rangle)$$

$$\begin{aligned}
\mathbf{E}[\text{cut}] &= \sum_{uv \in E} \Pr[\text{sgn}(\langle \mathbf{x}_u^* \cdot \mathbf{r} \rangle) \neq \text{sgn}(\langle \mathbf{x}_v^* \cdot \mathbf{r} \rangle)] = \sum_{uv \in E} \frac{\theta_{uv}}{\pi} \\
&= \sum_{uv \in E} \frac{\arccos \langle \mathbf{x}_u^*, \mathbf{x}_v^* \rangle}{\pi}
\end{aligned}$$

where $\theta_{uv} = \angle \mathbf{x}_u^* \mathbf{O} \mathbf{x}_v^*$

$$\cos \theta_{uv} = \langle \mathbf{x}_u^*, \mathbf{x}_v^* \rangle$$

1



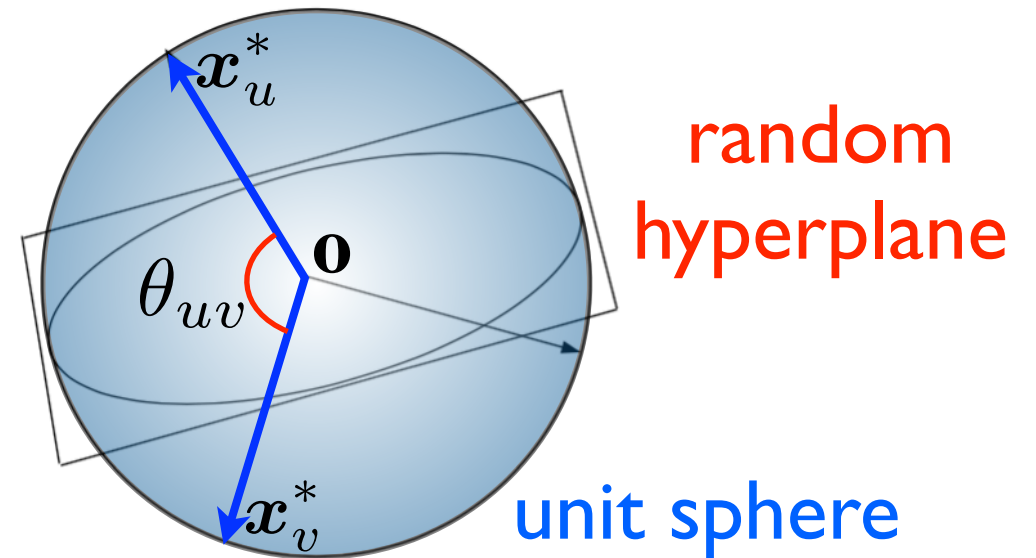
$r_1, \dots, r_n \in \mathbb{R}^n$
 $(0, 1)$ i.i.d.
 normal distribution

SDP optimal solution: x_v^* $\hat{x}_v = \text{sgn}(\langle x_v^*, r \rangle)$

$$\mathbf{E}[\text{cut}] = \sum_{uv \in E} \frac{\arccos \langle x_u^*, x_v^* \rangle}{\pi} \geq \alpha \sum_{uv \in E} \frac{1}{2}(1 - \langle x_u^*, x_v^* \rangle)$$

where $\alpha = \inf_{x \in [-1, 1]} \frac{2 \arccos(x)}{\pi(1 - x)} = 0.87856\dots$

$$\begin{array}{ll}
\max & \frac{1}{2} \sum_{uv \in E} (1 - x_u x_v) \\
\text{s.t.} & x_v^2 = 1, \quad \forall v \in V \\
& x_v \in \mathbb{R}, \quad \forall v \in V
\end{array}$$



SDP relaxation:

$$\begin{array}{ll}
\max & \frac{1}{2} \sum_{uv \in E} (1 - \langle \mathbf{x}_u, \mathbf{x}_v \rangle) \\
\text{s.t.} & \|\mathbf{x}_v\|_2 = 1, \quad \forall v \in V \\
& \mathbf{x}_v \in \mathbb{R}^n, \quad \forall v \in V
\end{array}$$

SDP optimal solution: $\mathbf{x}_v^*$

rounding:

random

$$\mathbf{r} = (r_1, r_2, \dots, r_n) \in \mathbb{R}^n$$

each $r_i \sim N(0, 1)$ *i.i.d.*

normal distribution

$$\hat{x}_v = \text{sgn}(\langle \mathbf{x}_v^*, \mathbf{r} \rangle)$$

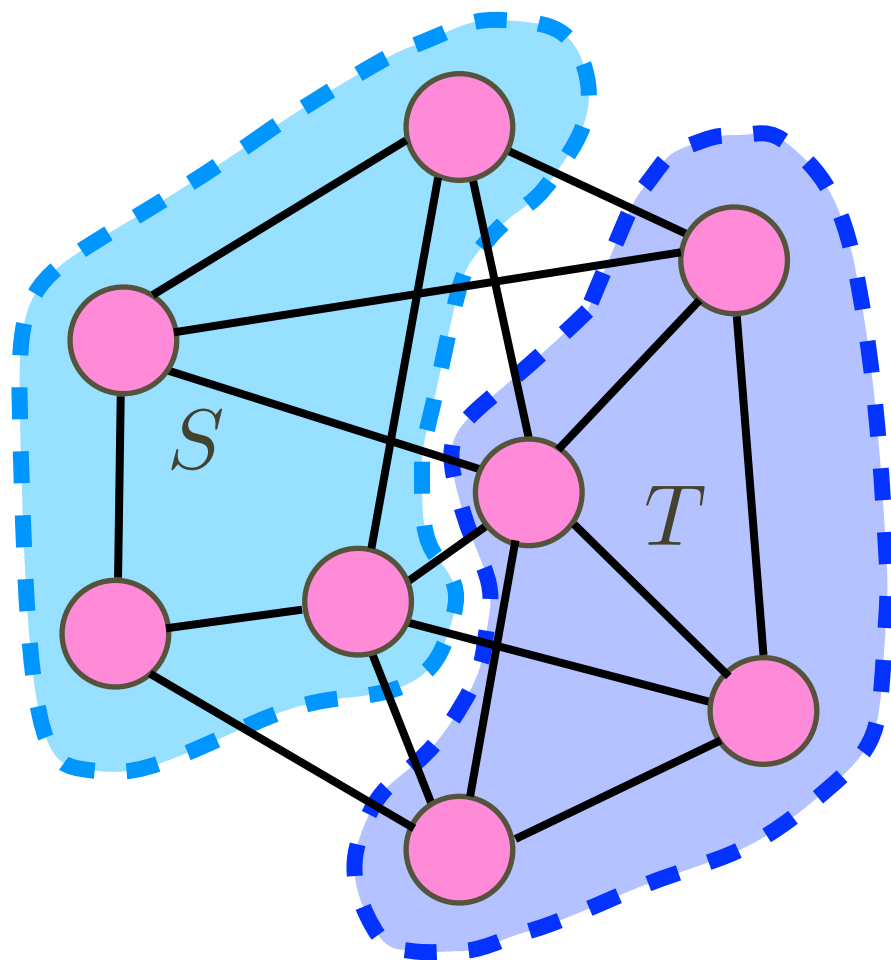
$$\begin{aligned}
\mathbf{E}[\text{cut}] &= \sum_{uv \in E} \frac{\arccos \langle \mathbf{x}_u^*, \mathbf{x}_v^* \rangle}{\pi} \geq \alpha \sum_{uv \in E} \frac{1}{2} (1 - \langle \mathbf{x}_u^*, \mathbf{x}_v^* \rangle) = \alpha \text{OPT}_{\text{SDP}} \\
&\geq \alpha \text{OPT}
\end{aligned}$$

where $\alpha = \inf_{x \in [-1, 1]} \frac{2 \arccos(x)}{\pi(1-x)} = 0.87856\dots$

Max-Cut

Instance: An undirected graph $G(V,E)$

Find a *bipartition* of V into S and T that maximize the size of the *cut* $E(S,T) = \{uv \in E \mid u \in S, v \in T\}$.

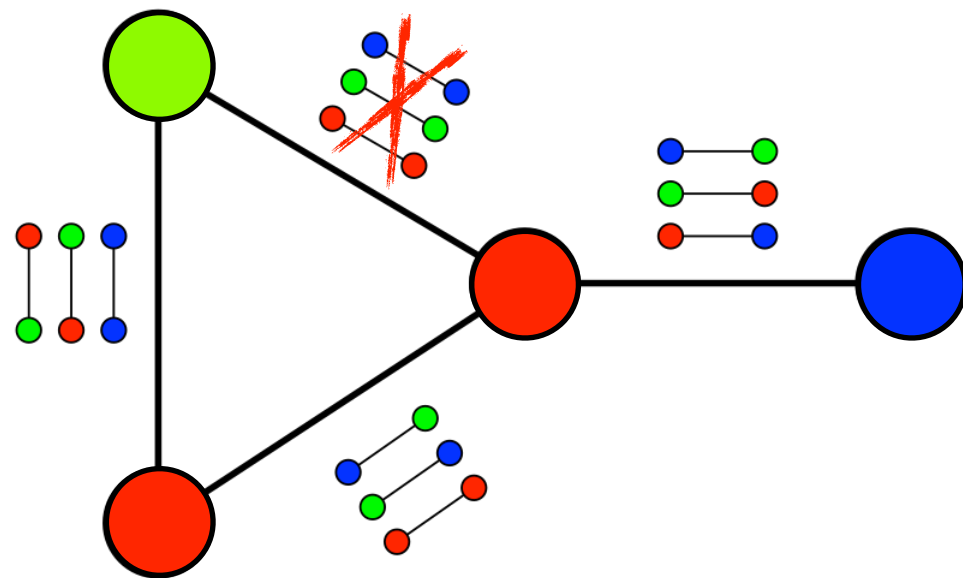


- One of Karp's 21 **NPC** problems.
- Typical Max-CSP.
- Rounding **SDP relaxation** is 0.878~-approximate.
- Assuming the **unique games conjecture**: no poly-time algorithm with approx. ratio. $< 0.878\sim$

Unique Games Conjecture

Unique Label Cover (ULC):

Instance: An undirected graph $G(V,E)$; q colors; each edge e associated with a bijection $\phi_e: [q] \rightarrow [q]$. A coloring $\sigma \in [q]^V$ satisfies the constraint of the edge $e=(u,v) \in E$ if $\phi_e(\sigma_u) = \phi_e(\sigma_v)$.



Unique Games Conjecture: (Khot 2002)

$\forall \varepsilon, \exists q$ such that it is ~~NP~~^{???}-hard to distinguish between ULC instances:

- $>1-\varepsilon$ fraction of edges satisfied by a coloring;
- no more than ε fraction of edges satisfied by any coloring;

Constraint Satisfaction Problem

- **variables:** $X = \{x_1, x_2, \dots, x_n\}$
- **domain:** Ω , usually $\Omega = [q]$ for a finite q
- **constraints:** $c = (\psi, S)$ where $\psi: \Omega^k \rightarrow \{0,1\}$ and **scope** $S \subseteq X$ is a subset of k variables
- **CSP instance:** a set of constraints defined on X
- **assignment:** $\sigma \in \Omega^X$ assigns values to variables
- a constraint $c = (\psi, S)$ is **satisfied** if $\psi(\sigma_S) = 1$
- **examples:**
 - **max-cut:** $q=2$, constraints are $\neq$
 - **k -SAT:** $q=2$, constraints are k -clauses
 - **matching/cover:** $q=2$, constraints are $\Sigma \leq 1$ (or $\Sigma \geq 1$)
 - **k -coloring:** $q=k$, constraints are $\neq$
 - **graph homomorphism:** constraint is adjacency matrix

Constraint Satisfaction Problem

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- **domain:** Ω , usually $\Omega = [q]$ for a finite q
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- **CSP instance:** a set of constraints defined on X
- **assignment:** $\sigma \in \Omega^X$ assigns values to variables
- a constraint $c = (\psi, S)$ is **satisfied** if $\psi(\sigma_S) = 1$
- **examples:**
 - **unique games:** $\Omega = [q]$, each constraint is an arbitrary binary **bijective** predicate:
 $\psi: \Omega^2 \rightarrow \{0,1\}$ where $\forall a \in \Omega, \exists$ **unique** $b \in \Omega, \psi(a,b)=1$

Algorithmic Problems for CSP

Given a CSP instance I :

- **satisfiability**: decide whether $\exists$ an assignment satisfying all constraints
- **search**: find such a satisfying assignment
- **optimization**: find an assignment satisfying as many constraints as possible
- **refutation** (dual): find a “proof” of “no assignment can satisfy $>m$ constraints” for m as small as possible
- **counting**: estimate the number of satisfying assignments
- **sampling**: random sample a satisfying assignments
- **inference**: observing part of a satisfying assignment, guess the value of an unobserved variable

Algorithmic Problems for CSP

CSP	Satisfiability	optimization	counting
2SAT	P	NP -hard	#P -complete
3SAT	NP -complete	NP -hard	#P -complete
matching	perfect matching P	max matching P	#P -complete
cut (2-coloring)	bipartite test P	max-cut NP -hard	FP (poly-time)
3-coloring	NP -complete	max-3-cut NP -hard	#P -complete

A Wishlist for Optimization Algorithms

- Nonlinear, non-convex objectives.
- Powerful enough to tackle hard problems in a systematic way, and meanwhile is still practical.
- Becoming more accurate as we're paying more (but certainly won't beat the inapproximability).
- A generic framework that can be applied obviously to various problems.

sum-of-squares (SoS) SDP, Lasserre hierarchy,
Lovász-Schrijver hierarchy, ...