

Advanced Algorithms (Fall 2024)

Linear Programming Duality

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1 Duality of Linear Programming

- Linear Programming Duality

2 Examples

- Max-Flow Min-Cut Theorem Using LP Duality
- 0-Sum Game and Nash Equilibrium

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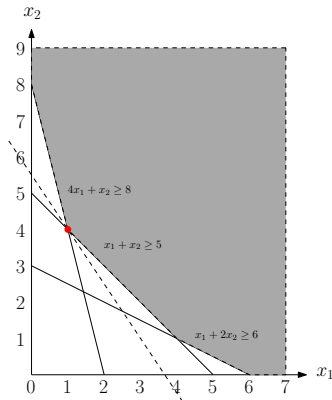
$$\min \quad 7x_1 + 4x_2$$

$$x_1 + x_2 \geq 5$$

$$x_1 + 2x_2 \geq 6$$

$$4x_1 + x_2 \geq 8$$

$$x_1, x_2 \geq 0$$



Q: How can we prove a lower bound for the value?

- $7x_1 + 4x_2 \geq 2(x_1 + x_2) + (x_1 + 2x_2) \geq 2 \times 5 + 6 = 16$
- $7x_1 + 4x_2 \geq (x_1 + x_2) + (x_1 + 2x_2) + (4x_1 + x_2) \geq 5 + 6 + 8 = 19$
- $7x_1 + 4x_2 \geq 4(x_1 + x_2) \geq 4 \times 5 = 20$
- $7x_1 + 4x_2 \geq 3(x_1 + x_2) + (4x_1 + x_2) \geq 3 \times 5 + 8 = 23$

Primal LP

$$\min \quad 7x_1 + 4x_2$$

$$x_1 + x_2 \geq 5$$

$$x_1 + 2x_2 \geq 6$$

$$4x_1 + x_2 \geq 8$$

$$x_1, x_2 \geq 0$$

Dual LP

$$\max \quad 5y_1 + 6y_2 + 8y_3$$

$$y_1 + y_2 + 4y_3 \leq 7$$

$$y_1 + 2y_2 + y_3 \leq 4$$

$$y_1, y_2, y_3 \geq 0$$

A way to prove lower bound on the value of primal LP

$$\begin{aligned} & 7x_1 + 4x_2 \quad (\text{if } 7 \geq y_1 + y_2 + 4y_3 \text{ and } 4 \geq y_1 + 2y_2 + y_3) \\ & \geq y_1(x_1 + x_2) + y_2(x_1 + 2x_2) + y_3(4x_1 + x_2) \quad (\text{if } y_1, y_2, y_3 \geq 0) \\ & \geq 5y_1 + 6y_2 + 8y_3. \end{aligned}$$

- Goal: need to maximize $5y_1 + 6y_2 + 8y_3$

Primal LP

$$\min \quad 7x_1 + 4x_2$$

$$x_1 + x_2 \geq 5$$

$$x_1 + 2x_2 \geq 6$$

$$4x_1 + x_2 \geq 8$$

$$x_1, x_2 \geq 0$$

Dual LP

$$\max \quad 5y_1 + 6y_2 + 8y_3$$

$$y_1 + y_2 + 4y_3 \leq 7$$

$$y_1 + 2y_2 + y_3 \leq 4$$

$$y_1, y_2, y_3 \geq 0$$

$$A = \begin{pmatrix} 1 & 1 \\ 1 & 2 \\ 4 & 1 \end{pmatrix} \quad b = \begin{pmatrix} 5 \\ 6 \\ 8 \end{pmatrix} \quad c = \begin{pmatrix} 7 \\ 4 \end{pmatrix}$$

$$\min \quad c^T x \quad \text{s.t.}$$

$$Ax \geq b$$

$$x \geq 0$$

$$\max \quad b^T y \quad \text{s.t.}$$

$$A^T y \leq c$$

$$y \geq 0$$

Primal LP

$$\min \quad c^T x \quad \text{s.t.}$$

$$Ax \geq b$$

$$x \geq 0$$

- P = value of primal LP
- D = value of dual LP

Dual LP

$$\max \quad b^T y \quad \text{s.t.}$$

$$A^T y \leq c$$

$$y \geq 0$$

Theorem (weak duality theorem) $D \leq P$.

Theorem (strong duality theorem) $D = P$.

- Can always prove the optimality of the primal solution, by adding up primal constraints.

Primal LP

$$\min \quad c^T x \quad \text{s.t.}$$

$$Ax \geq b$$

$$x \geq 0$$

- P = value of primal LP
- D = value of dual LP

Dual LP

$$\max \quad b^T y \quad \text{s.t.}$$

$$A^T y \leq c$$

$$y \geq 0$$

Theorem (weak duality theorem) $D \leq P$.

Proof.

- x^* : optimal primal solution
- y^* : optimal dual solution

$$D = b^T y^* \leq (Ax^*)^T y^* = (x^*)^T A^T y^* \leq (x^*)^T c = c^T x^* = P. \quad \square$$

Fact If a point x does not belong to a polytope \mathcal{P} , then there is a hyperplane separating x and \mathcal{P} .

Lemma (Farkas Lemma) $Ax = b, x \geq 0$ is infeasible, if and only if $y^T A \geq 0, y^T b < 0$ is feasible.

Proof.

- b does not belong to $\{Ax : x \geq 0\}$, so \exists some hyperplane separating b and $\{Ax : x \geq 0\}$.
- $y^T b < g$ and $y^T Ax > g$ for every $x \geq 0$
- $g < 0$ and $y^T A \geq 0$
- $y^T b < g < 0$



Lemma (Farkas Lemma) $Ax = b, x \geq 0$ is infeasible, if and only if $y^T A \geq 0, y^T b < 0$ is feasible.

Lemma (Variant of Farkas Lemma) $Ax \leq b, x \geq 0$ is infeasible, if and only if $y^T A \geq 0, y^T b < 0, y \geq 0$ is feasible.

Proof.

- system equivalent to $Ax + x' = b, x, x' \geq 0$

$$(A, I) \begin{pmatrix} x \\ x' \end{pmatrix} = b, \quad \begin{pmatrix} x \\ x' \end{pmatrix} \geq 0$$

- By Farkas Lemma, $\exists y$ such that $y^T(A, I) \geq 0, y^T b < 0$
- $\iff y^T A \geq 0, y^T \geq 0, y^T b < 0$ □

Primal LP

$$\min \quad c^T x \quad \text{s.t.}$$

$$Ax \geq b$$

$$x \geq 0$$

Dual LP

$$\max \quad b^T y \quad \text{s.t.}$$

$$A^T y \leq c$$

$$y \geq 0$$

Lemma (Variant of Farkas Lemma) $Ax \leq b, x \geq 0$ is infeasible, if and only if $y^T A \geq 0, y^T b < 0, y \geq 0$ is feasible.

Proof of Strong Duality Theorem

- $\forall \epsilon > 0, \begin{pmatrix} -A \\ c^T \end{pmatrix} x \leq \begin{pmatrix} -b \\ P - \epsilon \end{pmatrix}, x \geq 0$ is infeasible
- There exists $y \in \mathbb{R}_{\geq 0}^m, \alpha \geq 0$, such that $(y^T, \alpha) \begin{pmatrix} -A \\ c^T \end{pmatrix} \geq 0$,
 $(y^T, \alpha) \begin{pmatrix} -b \\ P - \epsilon \end{pmatrix} < 0$
- we can prove $\alpha > 0$, since the primal LP is feasible.

Proof of Strong Duality Theorem

- There exists $y \in \mathbb{R}_{\geq 0}^m, \alpha \geq 0$, such that $(y^T, \alpha) \begin{pmatrix} -A \\ c^T \end{pmatrix} \geq 0$,
 $(y^T, \alpha) \begin{pmatrix} -b \\ P - \epsilon \end{pmatrix} < 0$
- assume $\alpha = 1$
- $-y^T A + c^T \geq 0, -y^T b + P - \epsilon < 0 \iff A^T y \leq c, b^T y > P - \epsilon$
- $\forall \epsilon > 0, D > P - \epsilon \implies D = P$ (since $D \leq P$) \square

Primal LP

$$\begin{aligned}\min \quad & c^T x \\ & Ax \geq b \\ & x \geq 0\end{aligned}$$

Dual LP

$$\begin{aligned}\max \quad & b^T y \\ & A^T y \leq c \\ & y \geq 0\end{aligned}$$

Relationships

Primal LP	dual LP
variables	constraints
constraints	variables
obj. coefficients	RHS constants
RHS constants	obj. coefficients

More Relationships

Primal LP	Dual LP
variable in \mathbb{R}	equalities
equalities	variable in \mathbb{R}

- duality is mutual: the dual of the dual of an LP is the LP itself.

Primal LP

$$\begin{aligned} \max \quad & b^T y \\ & A^T y \leq c \\ & y \geq 0 \end{aligned}$$

Dual LP

$$\begin{aligned} \min \quad & c^T x \\ & Ax \geq b \\ & x \geq 0 \end{aligned}$$

- Duality theorem holds when one LP is infeasible:
- Minimization LP is infeasible \implies value $= \infty$
 \iff dual LP value $= \infty \implies$ feasible region of dual LP is unbounded

Complementary Slackness

Primal LP

$$\begin{aligned}\min \quad & c^T x \\ & Ax \geq b \\ & x \geq 0\end{aligned}$$

Dual LP

$$\begin{aligned}\max \quad & b^T y \\ & A^T y \leq c \\ & y \geq 0\end{aligned}$$

- x^* and y^* : optimum primal and dual solutions
- $D = b^T y^* \leq (Ax^*)^T y^* = (x^*)^T A^T y^* \leq (x^*)^T c = c^T x^* = P$.
- $P = D$: all the inequalities hold with equalities.

Complementary Slackness

- $y_i^* > 0 \implies \sum_j a_{ij} x_j^* = b_i$.
- $x_j^* > 0 \implies \sum_i a_{ij} y_i^* = c_j$.

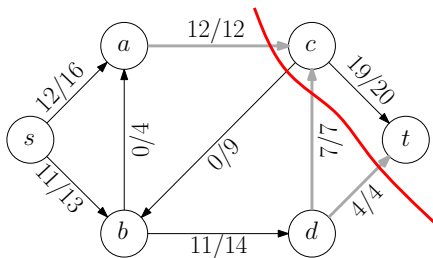
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Maximum Flow Problem

Input: flow network
($G = (V, E), c, s, t$)

Output: maximum value of a
 s - t flow f



LP for Maximum Flow

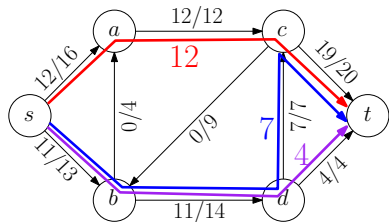
$$\max \sum_{e \in \delta^{\text{in}}(t)} x_e$$

$$x_e \leq c_e \quad \forall e \in E$$

$$\sum_{e \in \delta^{\text{out}}(v)} x_e - \sum_{e \in \delta^{\text{in}}(v)} x_e = 0 \quad \forall v \in V \setminus \{s, t\}$$

$$x_e \geq 0 \quad \forall e \in E$$

An Equivalent Packing LP



- \mathcal{P} : the set of all simple paths from s to t
- $f_P, P \in \mathcal{P}$: the flow on P

$$\max \sum_{P \in \mathcal{P}} f_P$$

$$\min \sum_{e \in E} c_e y_e$$

$$\sum_{P \in \mathcal{P}: e \in P} f_P \leq c_e \quad \forall e \in E$$

$$\sum_{e \in P} y_e \geq 1 \quad \forall P \in \mathcal{P}$$

$$f_P \geq 0 \quad \forall P \in \mathcal{P}$$

$$y_e \geq 0 \quad \forall e \in E$$

- dual constraints: the shortest s - t path w.r.t weights y has length ≥ 1

Dual LP

$$\min \sum_{e \in E} c_e y_e$$

$$\sum_{e \in P} y_e \geq 1 \quad \forall P \in \mathcal{P}$$

$$y_e \geq 0 \quad \forall e \in E$$

Theorem The optimum value can be attained at an integral point y .

Maximum Flow Minimum Cut

Theorem The value of the maximum flow equals the value of the minimum cut.

Proof of Theorem.

- Given any optimum y , let d_v be the length of shortest path from s to v , for every $v \in V$. $d_s = 0, d_t = 1$
- Randomly choose $\theta \in (0, 1)$, and output cut $(S := \{v : d_v \leq \theta\}, T := \{v : d_v > \theta\})$
- Lemma: $\mathbb{E}[\text{cut value of}(S, T)] \leq \sum_{e \in E} c_e y_e$
- Any cut (S, T) in the support is optimum

□

$$\begin{aligned}
 & \max \quad \sum_{P \in \mathcal{P}} f_P \\
 & \sum_{P \in \mathcal{P}: e \in P} f_P \leq c_e \quad \forall e \in E \\
 & f_P \geq 0 \quad \forall P \in \mathcal{P}
 \end{aligned}$$

$$\begin{aligned}
 & \min \quad \sum_{e \in E} c_e y_e \\
 & \sum_{e \in P} y_e \geq 1 \quad \forall P \in \mathcal{P} \\
 & y_e \geq 0 \quad \forall e \in E
 \end{aligned}$$

- pros of new LP: it is a packing LP, dual is a covering LP, easier to understand and analyze
- cons of new LP: exponential size, can not be solved directly
 - when we only need to do non-algorithmic analysis
 - ellipsoid method with separation oracle can solve some exponential size LP

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0-Sum Game

Input: a **payoff** matrix $M \in \mathbb{R}^{m \times n}$, $m, n \geq 1$,

two players: **row player R**, **column player C**

Output: R plays a row $i \in [m]$, C plays a column $j \in [n]$

payoff of game is M_{ij}

R wants to **minimize** M_{ij} , C wants to **maximize** M_{ij}

Rock-Scissor-Paper Game

payoff	R	S	P
R	0	-1	1
S	1	0	-1
P	-1	1	0

- game depends on who plays first

By allowing **mixed strategies**, each player has a best strategy, regardless of who plays first

	row player R	column player C
pure strategy	row $i \in [m]$	column $j \in [n]$
mixed strategy	distribution x over $[m]$ $x \in [0, 1]^m, \sum_{i=1}^m x_i = 1$	distribution y over $[n]$ $y \in [0, 1]^n, \sum_{j=1}^n y_j = 1$

$$M(x, y) := \sum_{i=1}^m \sum_{j=1}^n x_i y_j M_{ij}$$

$$M(x, j) := \sum_{i=1}^m x_i M_{ij}, \quad M(i, y) := \sum_{j=1}^n y_j M_{ij}$$

- If R plays a mixed strategy y first, then it is the best for C to play a pure strategy j . Value of game is $\inf_x \max_{j \in [n]} M(x, j)$.
- If C plays a mixed strategy x first, then it is the best for R to play a pure strategy i . Value of game is $\sup_y \min_{i \in [m]} M(i, y)$.

Theorem (Von Neumann (1928), Nash's Equilibrium)

$$\inf_x \max_{j \in [n]} M(x, j) = \sup_y \min_{i \in [m]} M(i, y).$$

Coro. $\inf_x \sup_y M(x, y) = \sup_y \inf_x M(x, y).$

Coro. There are mixed strategies x^* and y^* satisfying $M(x, y^*) \geq M(x^*, y^*), \forall x$ and $M(x^*, y) \leq M(x^*, y^*), \forall y.$

Proof.

- $V := \inf_x \sup_y M(x, y) = \sup_y \inf_x M(x, y)$
- x^* : the strategy x that minimizes $\sup_y M(x, y)$
- y^* : the strategy y that maximizes $\inf_x M(x, y)$
- $M(x^*, y^*) \leq V, M(x^*, y^*) \geq V \implies M(x^*, y^*) = V$
- $M(x^*, y) \leq V, \forall y$ and $M(x, y^*) \geq V, \forall x.$



- As long as the first player can play a mixed strategy, then he will not be at a disadvantage.
- If both players can play mixed strategies, then they do not need to know the strategy of the other player.

Def. $\inf_x \sup_y M(x, y) = \sup_y \inf_x M(x, y)$ is called the **value** of the game. The two strategies x^* and y^* in the corollary are called the **optimum strategies** for R and C respectively.

Theorem (Von Neumann (1928), Nash's Equilibrium)

$$\inf_x \max_{j \in [n]} M(x, j) = \sup_y \min_{i \in [m]} M(i, y).$$

- Can be proved by LP duality.

LP for Row Player

$$\min \quad R$$

$$\sum_{i=1}^m x_i = 1$$

$$R - \sum_{i=1}^m M_{ij} x_i \geq 0 \quad \forall j \in [n]$$

$$x_i \geq 0 \quad \forall i \in [m]$$

LP for Column Player

$$\max \quad C$$

$$\sum_{j=1}^n y_j = 1$$

$$C - \sum_{j=1}^n M_{ij} y_j \leq 0 \quad \forall i \in [m]$$

$$y_j \geq 0 \quad \forall j \in [n]$$

- The two LPs are dual to each other.

$$\begin{array}{c|c|c}
 1 & 0, 0, 0, \dots, 0 & \\
 \hline
 0 & 1, 1, 1, \dots, 1 & 1 \\
 - & - & 0 \\
 1 & & 0 \\
 1 & & 0 \\
 \vdots & & \vdots \\
 \vdots & & \vdots \\
 1 & & 0 \\
 \hline
 R & x_i &
 \end{array}
 \quad -M$$

LP for Row Player

$$\min \quad R$$

$$\sum_{i=1}^m x_i = 1$$

$$R - \sum_{i=1}^m M_{ij} x_i \geq 0 \quad \forall j \in [n]$$

$$x_i \geq 0 \quad \forall i \in [m]$$

LP for Column Player

$$\max \quad C$$

$$\sum_{j=1}^n y_j = 1$$

$$C - \sum_{j=1}^n M_{ij} y_j \leq 0 \quad \forall i \in [m]$$

$$y_j \geq 0 \quad \forall j \in [n]$$

- The two LPs are dual to each other.

$x_i, i \in [m]$	primal variable ($\in \mathbb{R}_{\geq 0}$)	dual constraint (\leq)
$y_j, j \in [n]$	dual variable ($\in \mathbb{R}_{\geq 0}$)	primal constraint (\geq)
R	primal variable ($\in \mathbb{R}$)	dual constraint ($=$)
C	dual variable ($\in \mathbb{R}$)	primal constraint ($=$)

- Let V be the value of the game, x^* and y^* be the two optimum strategies. Complementary slackness implies:
 - If $x_i^* > 0$, then $M(i, y^*) = V$.
 - If $y_j^* > 0$, then $M(x^*, j) = V$.
- The game is called 0-sum game as the payoff for R is the negative of the payoff for C.