Advanced Algorithms (Fall 2024) Linear Programming Duality

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Outline

- Duality of Linear Programming
 - Linear Programming Duality

- 2 Examples
 - Max-Flow Min-Cut Theorem Using LP Duality
 - 0-Sum Game and Nash Equilibrium

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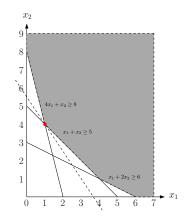
$$\min \quad 7x_1 + 4x_2$$

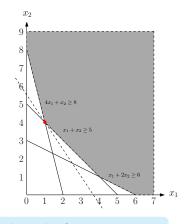
$$x_1 + x_2 \ge 5$$

$$x_1 + 2x_2 \ge 6$$

$$4x_1 + x_2 \ge 8$$

$$x_1, x_2 \ge 0$$





Q: How can we prove a lower bound for the value?

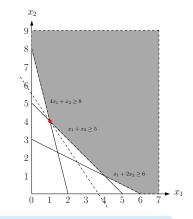
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Q: How can we prove a lower bound for the value?

- $7x_1 + 4x_2 \ge 2(x_1 + x_2) + (x_1 + 2x_2) \ge 2 \times 5 + 6 = 16$
- $7x_1 + 4x_2 \ge (x_1 + x_2) + (x_1 + 2x_2) + (4x_1 + x_2) \ge 5 + 6 + 8 = 19$
- $7x_1 + 4x_2 \ge 4(x_1 + x_2) \ge 4 \times 5 = 20$
- $7x_1 + 4x_2 > 3(x_1 + x_2) + (4x_1 + x_2) > 3 \times 5 + 8 = 23$

$$\min \quad 7x_1 + 4x_2$$

$$x_1 + x_2 \ge 5$$

$$x_1 + 2x_2 \ge 6$$

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$$x_1, x_2 \ge 0$$

$$\min \quad 7x_1 + 4x_2
x_1 + x_2 \ge 5
x_1 + 2x_2 \ge 6
4x_1 + x_2 \ge 8
x_1, x_2 > 0$$

A way to prove lower bound on the value of primal LP

$$7x_1 + 4x_2 \qquad \text{(if } 7 \ge y_1 + y_2 + 4y_3 \text{ and } 4 \ge y_1 + 2y_2 + y_3)$$

$$\ge y_1(x_1 + x_2) + y_2(x_1 + 2x_2) + y_3(4x_1 + x_2) \quad \text{(if } y_1, y_2, y_3 \ge 0)$$

$$\ge 5y_1 + 6y_2 + 8y_3.$$

• Goal: need to maximize $5y_1 + 6y_2 + 8y_3$

Dual LP

$$\max \quad 5y_1 + 6y_2 + 8y_3$$
$$y_1 + y_2 + 4y_3 \le 7$$
$$y_1 + 2y_2 + y_3 \le 4$$
$$y_1, y_2, y_3 \ge 0$$

A way to prove lower bound on the value of primal LP

$$7x_1 + 4x_2 \qquad (\text{if } 7 \geq y_1 + y_2 + 4y_3 \text{ and } 4 \geq y_1 + 2y_2 + y_3) \\ \geq y_1(x_1 + x_2) + y_2(x_1 + 2x_2) + y_3(4x_1 + x_2) \quad (\text{if } y_1, y_2, y_3 \geq 0) \\ \geq 5y_1 + 6y_2 + 8y_3.$$

• Goal: need to maximize $5y_1 + 6y_2 + 8y_3$

min $7x_1 + 4x_2$ $x_1 + x_2 > 5$

$$x_1 + 2x_2 \ge 6$$
$$4x_1 + x_2 \ge 8$$

 $x_1, x_2 > 0$

 $A = \begin{pmatrix} 1 & 1 \\ 1 & 2 \\ 4 & 1 \end{pmatrix} \quad b = \begin{pmatrix} 5 \\ 6 \\ 8 \end{pmatrix} \quad c = \begin{pmatrix} 7 \\ 4 \end{pmatrix}$

$$\min \quad c^T x \qquad \text{s.t.}$$

$$Ax > b$$

x > 0

 $Ax \geq b$

Dual LP

 $\max 5y_1 + 6y_2 + 8y_3$

 $y_1 + y_2 + 4y_3 < 7$

 $y_1 + 2y_2 + y_3 \le 4$

 $\max b^T y$ s.t.

 $A^T y < c$

y > 0

 $y_1, y_2, y_3 \ge 0$

$$\min \quad c^T x \qquad \text{s.t.}$$

$$Ax > b$$

$$Ax \ge b$$
$$x \ge 0$$

- P = value of primal LP
- D = value of dual LP

Dual LP

$$\max \quad b^T y \qquad \text{s.t.}$$

$$A^T y \le c$$
$$y \ge 0$$

Theorem (weak duality theorem) $D \leq P$.

Theorem (strong duality theorem) D = P.

 Can always prove the optimality of the primal solution, by adding up primal constraints.

$$\min \quad c^T x \qquad \text{s.t.}$$

$$Ax \ge b$$
$$x > 0$$

- \bullet P =value of primal LP
- ullet D = value of dual LP

Dual LP

 $\max \quad b^T y \qquad \text{s.t.}$

$$A^T y \le c$$
$$y \ge 0$$

Theorem (weak duality theorem) $D \leq P$.

Proof.

- x^* : optimal primal solution
- y*: optimal dual solution

$$D = b^{\mathrm{T}} y^* \le (Ax^*)^{\mathrm{T}} y^* = (x^*)^{\mathrm{T}} A^{\mathrm{T}} y^* \le (x^*)^{\mathrm{T}} c = c^{\mathrm{T}} x^* = P.$$

Fact If a point x does not belong to a polytope \mathcal{P} , then there is a hyperplane separating x and \mathcal{P} .

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Lemma (Farkas Lemma) $Ax=b, x\geq 0$ is infeasible, if and only if $y^{\rm T}A\geq 0, y^{\rm T}b<0$ is feasible.

Fact If a point x does not belong to a polytope \mathcal{P} , then there is a hyperplane separating x and \mathcal{P} .

Lemma (Farkas Lemma) $Ax = b, x \ge 0$ is infeasible, if and only if $y^{\mathrm{T}}A \ge 0, y^{\mathrm{T}}b < 0$ is feasible.

Proof.

- b does not belong to $\{Ax : x \ge 0\}$, so \exists some hyperplane separating b and $\{Ax : x \ge 0\}$.
- $\bullet \ y^{\mathrm{T}}b < g \ \mathrm{and} \ y^{\mathrm{T}}Ax > g \ \mathrm{for \ every} \ x \geq 0$
- g < 0 and $y^{\mathrm{T}}A \ge 0$
- $y^{\mathrm{T}}b < g < 0$

Lemma (Farkas Lemma) $Ax = b, x \ge 0$ is infeasible, if and only if $y^{\mathrm{T}}A \ge 0, y^{\mathrm{T}}b < 0$ is feasible.

Lemma (Variant of Farkas Lemma) $Ax \leq b, x \geq 0$ is infeasible, if and only if $y^{\mathrm{T}}A \geq 0, y^{\mathrm{T}}b < 0, y \geq 0$ is feasible.

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Proof.

• system equivalent to $Ax + x' = b, x, x' \ge 0$

$$(A, I)$$
 $\begin{pmatrix} x \\ x' \end{pmatrix} = b, \qquad \begin{pmatrix} x \\ x' \end{pmatrix} \ge 0$

- By Farkas Lemma, $\exists y$ such that $y^{\mathrm{T}}(A,I) \geq 0, y^{\mathrm{T}}b < 0$
- $\iff y^{\mathrm{T}}A \ge 0, y^{\mathrm{T}} \ge 0, y^{\mathrm{T}}b < 0 \qquad \Box$

$$\min \quad c^T x \qquad \text{s.t.}$$

$$Ax \ge b$$

$$x \ge 0$$

Dual LP

$$\max \quad b^T y \qquad \text{s.t.}$$

$$A^T y \le c$$

$$y \ge 0$$

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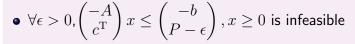
$$x \ge 0$$

Dual LP

$$\begin{array}{ccc} \max & b^T y & \text{ s.t.} \\ A^T y \leq c & \\ y \geq 0 & \end{array}$$

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Proof of Strong Duality Theorem



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Dual LP

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Proof of Strong Duality Theorem

- $\bullet \ \, \forall \epsilon > 0, \begin{pmatrix} -A \\ c^{\mathrm{T}} \end{pmatrix} x \leq \begin{pmatrix} -b \\ P \epsilon \end{pmatrix}, x \geq 0 \text{ is infeasible}$
- There exists $y \in \mathbb{R}^m_{\geq 0}, \alpha \geq 0$, such that $(y^T, \alpha) \begin{pmatrix} -A \\ c^T \end{pmatrix} \geq 0$,

$$(y^{\mathrm{T}}, \alpha) \begin{pmatrix} -b \\ P - \epsilon \end{pmatrix} < 0$$

 $\min \quad c^T x \qquad \text{s.t.}$ $Ax \ge b$ x > 0

Dual LP

 $\max \quad b^T y \qquad \text{s.t.}$

 $A^T y \le c$ y > 0

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- $\bullet \ \, \text{There exists} \,\, y \in \mathbb{R}^m_{\geq 0}, \alpha \geq 0, \, \text{such that} \,\, (y^{\mathrm{T}}, \alpha) \begin{pmatrix} -A \\ c^{\mathrm{T}} \end{pmatrix} \geq 0, \\ (y^{\mathrm{T}}, \alpha) \begin{pmatrix} -b \\ P \epsilon \end{pmatrix} < 0$
- we can prove $\alpha > 0$, since the primal LP is feasible.

 $\bullet \ \, \text{There exists} \,\, y \in \mathbb{R}^m_{\geq 0}, \alpha \geq 0 \text{, such that} \,\, (y^{\mathrm{T}}, \alpha) \begin{pmatrix} -A \\ c^{\mathrm{T}} \end{pmatrix} \geq 0 \text{,} \\ (y^{\mathrm{T}}, \alpha) \begin{pmatrix} -b \\ P - \epsilon \end{pmatrix} < 0$

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ullet assume $\alpha=1$

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- $\bullet \ -y^{\mathrm{T}}A + c^{\mathrm{T}} \geq 0, -y^{\mathrm{T}}b + P \epsilon < 0 \Longleftrightarrow A^{\mathrm{T}}y \leq c, b^{\mathrm{T}}y > P \epsilon$

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$$(y^{\mathrm{T}},\alpha)\begin{pmatrix} -b \\ P-\epsilon \end{pmatrix} < 0$$

- assume $\alpha = 1$
- $\bullet \ -y^{\mathrm{T}}A + c^{\mathrm{T}} \geq 0, -y^{\mathrm{T}}b + P \epsilon < 0 \Longleftrightarrow A^{\mathrm{T}}y \leq c, b^{\mathrm{T}}y > P \epsilon$
- $\bullet \ \forall \epsilon > 0, D > P \epsilon \implies D = P \text{ (since } D \leq P \text{)}$

Dual LP

 $\begin{aligned} \max \quad b^{\mathrm{T}} y \\ A^{\mathrm{T}} y &\leq c \\ y &\geq 0 \end{aligned}$

Relationships

Primal LP	dual LP
variables	constraints
constraints	variables
obj. coefficients	RHS constants
RHS constants	obj. coefficients

 $\min \quad c^{\mathsf{T}} x$ $Ax \ge b$ $x \ge 0$

Dual LP

 $\begin{aligned} \max \quad b^{\mathrm{T}} y \\ A^{\mathrm{T}} y &\leq c \\ y &\geq 0 \end{aligned}$

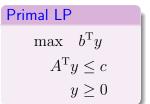
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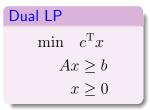
Primal LP	dual LP
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More Relationships

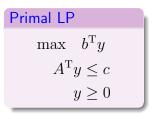
Primal LP	Dual LP
variable in ${\mathbb R}$	equlities
equlities	variable in $\mathbb R$

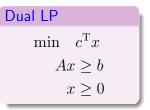
• duality is mutual: the dual of the dual of an LP is the LP itself.





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- Duality theorem holds when one LP is infeasible:

Complementary Slackness

Primal LP $\min c^{T}x$ $Ax \ge b$ x > 0

Dual LP $\max b^{T}y$ $A^{T}y \le c$ $y \ge 0$

- \bullet x^* and y^* : optimum primal and dual solutions
- $D = b^{\mathrm{T}}y^* \le (Ax^*)^{\mathrm{T}}y^* = (x^*)^{\mathrm{T}}A^{\mathrm{T}}y^* \le (x^*)^{\mathrm{T}}c = c^{\mathrm{T}}x^* = P.$
- ullet P=D: all the inequiaities hold with equalities.

Complementary Slackness

- $y_i^* > 0 \implies \sum_i a_{ij} x_i^* = b_i$.
- $\bullet \ x_j^* > 0 \implies \sum_i a_{ij} y_i^* = c_j.$

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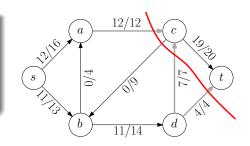
Maximum Flow Problem

Input: flow network

(G = (V, E), c, s, t)

Output: maximum value of a

s-t flow f



LP for Maximum Flow

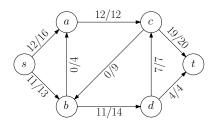
$$\max \sum_{e \in \delta^{\text{in}}(t)} x_e$$

$$x_e \le c_e \qquad \forall e \in E$$

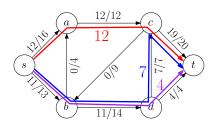
$$\sum_{e \in \delta^{\text{out}}(v)} x_e - \sum_{e \in \delta^{\text{in}}(v)} x_e = 0 \qquad \forall v \in V \setminus \{s, t\}$$

$$x_e \ge 0 \qquad \forall e \in E$$

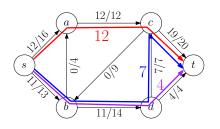
An Equivalent Packing LP



An Equivalent Packing LP

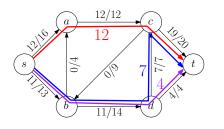


An Equivalent Packing LP



- \mathcal{P} : the set of all simple paths from s to t
- $f_P, P \in \mathcal{P}$: the flow on P

An Equivalent Packing LP



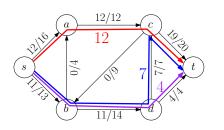
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$$\max \sum_{P \in \mathcal{P}} f_P$$

$$\sum_{P \in \mathcal{P}: e \in P} f_P \le c_e \quad \forall e \in E$$

$$f_P \ge 0 \quad \forall P \in \mathcal{P}$$

An Equivalent Packing LP



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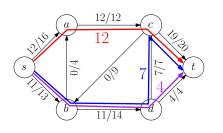
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$$\min \sum_{e \in E} c_e y_e$$

$$\sum_{e \in P} y_e \ge 1 \qquad \forall P \in \mathcal{P}$$

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ullet dual constraints: the shortest s-t path w.r.t weights y has length ≥ 1

Dual LP $\min \sum_{e \in E} c_e y_e$ $\sum_{e \in P} y_e \ge 1 \qquad \forall P \in \mathcal{P}$ $y_e \ge 0 \qquad \forall e \in E$

 $\min \quad \sum c_e y_e$ $e \in E$

 $\sum_{e \in P} y_e \ge 1 \qquad \forall P \in \mathcal{P}$ $y_e \ge 0 \qquad \forall e \in E$

Theorem The optimum value can be attained at an integral point y.

$$\min \quad \sum_{e \in F} c_e y_e$$

$$\sum y_e \ge 1 \qquad \forall P \in \mathcal{P}$$

$$y_e \ge 0 \qquad \forall e \in E$$

Theorem The optimum value can be attained at an integral point y.

Maximum Flow Minimum Cut
Theorem The value of the
maximum flow equals the value of
the minimum cut.

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Proof of Theorem.

 $y_e > 0$

• Given any optimum y, let d_v be the length of shortest path from s to v, for every $v \in V$. $d_s = 0, d_t = 1$

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- Randomly choose $\theta \in (0,1)$, and output cut $(S:=\{v:d_v \leq \theta\},T:=\{v:d_v > \theta\})$

 $\forall e \in E$

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- Randomly choose $\theta \in (0,1)$, and output cut $(S := \{v : d_v < \theta\}, T := \{v : d_v > \theta\})$

 $\forall e \in E$

• Lemma: $\mathbb{E}[\mathsf{cut} \; \mathsf{value} \; \mathsf{of}(S,T)] \leq \sum_{e \in E} c_e y_e$

$$\min \sum_{e \in E} c_e y_e$$

$$\sum y_e \ge 1 \qquad \forall P \in \mathcal{P}$$

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Proof of Theorem.

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- Randomly choose $\theta \in (0,1)$, and output cut $(S := \{v : d_v \le \theta\}, T := \{v : d_v > \theta\})$
- Lemma: $\mathbb{E}[\mathsf{cut} \; \mathsf{value} \; \mathsf{of}(S,T)] \leq \sum_{e \in E} c_e y_e$
- Any cut (S,T) in the support is optimum

$$\max \sum_{P \in \mathcal{P}} f_P \qquad \min \sum_{e \in E} c_e y_e$$

$$\sum_{P \in \mathcal{P}: e \in P} f_P \le c_e \quad \forall e \in E \qquad \sum_{e \in P} y_e \ge 1 \qquad \forall P \in \mathcal{P}$$

$$f_P \ge 0 \quad \forall P \in \mathcal{P} \qquad \qquad y_e \ge 0 \qquad \forall e \in E$$

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$$f_P \ge 0 \quad \forall P \in \mathcal{P} \qquad y_e \ge 0 \qquad \forall e \in E$$

 pros of new LP: it is a packing LP, dual is a covering LP, easier to understand and analyze

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- pros of new LP: it is a packing LP, dual is a covering LP, easier to understand and analyze
- cons of new LP: exponential size, can not be solved directly
 - when we only need to do non-algorithmic analysis
 - ellipsoid method with separation oracle can solve some exponential size LP

Outline

- Duality of Linear Programming
 - Linear Programming Duality

- 2 Examples
 - Max-Flow Min-Cut Theorem Using LP Duality
 - 0-Sum Game and Nash Equilibrium

Input: a payoff matrix $M \in \mathbb{R}^{m \times n}, m, n \ge 1$,

two players: row player R, column player C

Output: R plays a row $i \in [m]$, C plays a column $j \in [n]$

payoff of game is M_{ij}

R wants to minimize M_{ij} , C wants to maximize M_{ij}

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Rock-Scissor-Paper Game				
payoff	R	S	Р	
R	0	-1	1	
S	1	0	- 1	
Р	-1	1	0	

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game depends on who plays first

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Rock-Scissor-Paper Game

payoff	R	S	Р
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game depends on who plays first

By allowing mixed strategies, each player has a best strategy, regardless of who plays first

	row player R	column player C
pure strategy	$\text{row } i \in [m]$	$column\ j \in [n]$
mixed strategy	distribution x over $[m]$	$distribution\ y\ over\ [n]$
	$x \in [0,1]^m, \sum_{i=1}^m x_i = 1$	$y \in [0,1]^n, \sum_{j=1}^n y_j = 1$

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$$M(x,y) := \sum_{i=1}^{m} \sum_{j=1}^{n} x_i y_j M_{ij}$$

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$$\begin{split} M(x,y) &:= \sum_{i=1} \sum_{j=1} x_i y_j M_{ij} \\ M(x,j) &:= \sum_{i=1}^m x_i M_{ij}, \qquad M(i,y) := \sum_{j=1}^n y_j M_{ij} \end{split}$$

• If R plays a mixed strategy y first, then it is the best for C to play a pure strategy j. Value of game is $\inf_x \max_{j \in [n]} M(x, j)$.

	row player R	column player C
pure strategy	$\text{row } i \in [m]$	$column\ j \in [n]$
mixed strategy	distribution x over $[m]$ $x \in [0,1]^m, \sum_{i=1}^m x_i = 1$	distribution y over $[n]$ $y \in [0,1]^n, \sum_{i=1}^n y_i = 1$
		, J

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 $M(x,y) := \sum_{i=1}^{n} \sum_{j=1}^{n} x_i y_j M_{ij}$

- If R plays a mixed strategy y first, then it is the best for C to play a pure strategy j. Value of game is $\inf_x \max_{j \in [n]} M(x, j)$.
- If C plays a mixed strategy x first, then it is the best for R to play a pure strategy i. Value of game is $\sup_y \min_{i \in [m]} M(i,y)_{23/28}$

$$\inf_{x} \max_{j \in [n]} M(x,j) = \sup_{y} \min_{i \in [m]} M(i,y).$$

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Coro. There are mixed strategies x^* and y^* satisfying $M(x, y^*) \ge M(x^*, y^*), \forall x$ and $M(x^*, y) \le M(x^*, y^*), \forall y$.

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Proof.

- $V := \inf_x \sup_y M(x, y) = \sup_y \inf_x M(x, y)$
- x^* : the strategy x that minimizes $\sup_{y} M(x,y)$
- y^* : the strategy y that maximizes $\inf_x M(x,y)$

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- x^* : the strategy x that minimizes $\sup_{y} M(x,y)$
- y^* : the strategy y that maximizes $\inf_x M(x,y)$
- $M(x^*, y^*) \le V, M(x^*, y^*) \ge V \implies M(x^*, y^*) = V$

$$\inf_x \max_{j \in [n]} M(x,j) = \sup_y \min_{i \in [m]} M(i,y).$$

Coro.
$$\inf_{x} \sup_{y} M(x,y) = \sup_{y} \inf_{x} M(x,y).$$

Coro. There are mixed strategies x^* and y^* satisfying $M(x,y^*) \geq M(x^*,y^*), \forall x$ and $M(x^*,y) \leq M(x^*,y^*), \forall y$.

Proof.

- $V := \inf_x \sup_y M(x, y) = \sup_y \inf_x M(x, y)$
- x^* : the strategy x that minimizes $\sup_{u} M(x,y)$
- y^* : the strategy y that maximizes $\inf_x M(x,y)$
- $M(x^*, y^*) < V, M(x^*, y^*) > V \implies M(x^*, y^*) = V$
- $M(x^*, y) < V, \forall y \text{ and } M(x, y^*) > V, \forall x.$

• As long as the first player can play a mixed strategy, then he will not be at a disadvantage.

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- If both players can play mixed strategies, then they do not need to know the strategy of the other player.

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Def. $\inf_x \sup_y M(x,y) = \sup_y \inf_x M(x,y)$ is called the value of the game. The two strategies x^* and y^* in the corollary are called the optimum strategies for R and C respectively.

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Def. $\inf_x \sup_y M(x,y) = \sup_y \inf_x M(x,y)$ is called the value of the game. The two strategies x^* and y^* in the corollary are called the optimum strategies for R and C respectively.

Theorem (Von Neumann (1928), Nash's Equilibrium)

$$\inf_{x} \max_{j \in [n]} M(x, j) = \sup_{y} \min_{i \in [m]} M(i, y).$$

Can be proved by LP duality.

LP for Row Player

$$\min_{\substack{\sum_{i=1}^{m} x_i = 1}} R$$

$$R - \sum_{i=1}^{m} M_{ij} x_i \ge 0 \quad \forall j \in [n]$$

$$x_i \ge 0 \quad \forall i \in [m]$$

LP for Column Player

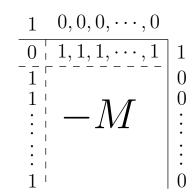
$$\max C$$

$$\sum_{j=1}^{n} y_j = 1$$

$$C - \sum_{j=1}^{n} M_{ij} y_j \le 0 \quad \forall i \in [m]$$

$$y_j \ge 0 \quad \forall j \in [n]$$

 The two LPs are dual to each other.



LP for Row Player

$$\min_{\substack{\sum_{i=1}^{m} x_i = 1}} R$$

$$R - \sum_{i=1}^{m} M_{ij} x_i \ge 0 \quad \forall j \in [n]$$

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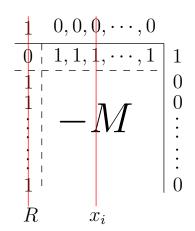
LP for Column Player

$$\max_{\sum_{j=1}^{n} y_j = 1} C$$

$$C - \sum_{j=1}^{n} M_{ij} y_j \le 0 \quad \forall i \in [m]$$

$$y_j \ge 0 \quad \forall j \in [n]$$

• The two LPs are dual to each other.



LP for Row Player $\min R$ $\sum_{m=1}^{m} n = 1$

$$\sum_{i=1}^{m} x_i = 1$$

$$R - \sum_{i=1}^{m} M_{ij} x_i \ge 0 \quad \forall j \in [n]$$

$$x_i \ge 0 \quad \forall i \in [m]$$

LP for Column Player
$$\max C$$

$$\sum_{j=1}^{n} y_{j} = 1$$

$$C - \sum_{j=1}^{n} M_{ij}y_{j} \leq 0 \quad \forall i \in [m]$$

$$y_{j} \geq 0 \quad \forall j \in [n]$$

The two LPs are dual to each other.

$x_i, i \in [m]$	primal variable $(\in \mathbb{R}_{\geq 0})$	dual constraint (\leq)
$y_j, j \in [n]$	dual variable $(\in \mathbb{R}_{\geq 0})$	primal constraint (\geq)
R	primal variable $(\in \mathbb{R})$	dual constraint (=)
\overline{C}	dual variable $(\in \mathbb{R})$	primal constraint (=)

- Let V be the value of the game, x^* and y^* be the two optimum strategies. Complementrary slackness implies:
 - If $x_i^* > 0$, then $M(i, y^*) = V$.
 - If $y_i^* > 0$, then $M(x^*, j) = V$.

- Let V be the value of the game, x^* and y^* be the two optimum strategies. Complementrary slackness implies:
 - If $x_i^* > 0$, then $M(i, y^*) = V$.
 - If $y_i^* > 0$, then $M(x^*, j) = V$.
- The game is called 0-sum game as the payoff for R is the negative of the payoff for C.