

Randomized Algorithms

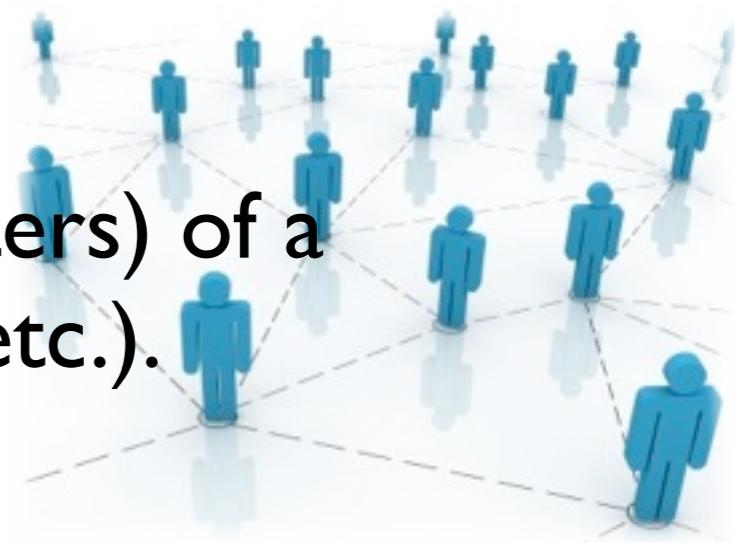
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HEAD TAIL

- Keep flipping a fair coin, the difference between #HEADs and #TAILs.
- Chromatic number (or other parameters) of a random graph (web, social networks, etc.).
- Number of appearances of a substring in a long random sequence (DNA pattern matching).



- A sequence of **dependent** random variables:

$$X_0, X_1, X_2 \dots, X_n \quad |X_n - X_0| < ?$$

- A **function** (not just sum) of random variables:

$$f(X_1, X_2, \dots, X_n)$$

$$|f(X_1, X_2, \dots, X_n) - \mathbf{E}[f(X_1, X_2, \dots, X_n)]| < ?$$

Martingales



Martingale

Definition:

A sequence of random variables X_0, X_1, \dots is a **martingale** if for all $i > 0$,

$$\mathbb{E}[X_i | X_0, \dots, X_{i-1}] = X_{i-1}$$

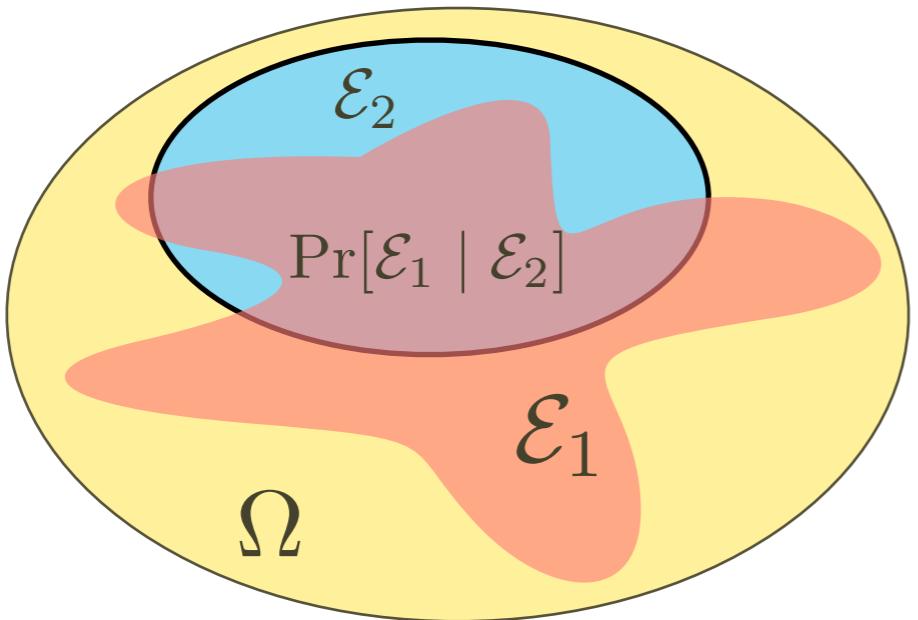
What does this mean?

Conditional Probability

Definition:

The **conditional probability** that event \mathcal{E}_1 occurs given that event \mathcal{E}_2 occurs is

$$\Pr[\mathcal{E}_1 \mid \mathcal{E}_2] = \frac{\Pr[\mathcal{E}_1 \wedge \mathcal{E}_2]}{\Pr[\mathcal{E}_2]}.$$



Conditional Expectation

Conditional expectation of Y with respect to \mathcal{E} :

$$\mathbb{E}[Y | \mathcal{E}] = \sum_y y \Pr[Y = y | \mathcal{E}]$$

Example: for a uniform random human being

Y : height

$\mathbb{E}[Y | X = \text{"China"}]$

X : country

$$f(x) = \mathbb{E}[Y | X = x]$$

Conditional Expectation

Example: for a uniform random human being

Y : height

$E[Y | X = \text{"China"}]$

X : country

$$f(X) = E[Y | X = x]$$

a random variable

uniform random person,

the average height of his/her country

$E[Y | X, Z]$ gender

the average male/female height of his/her country

Fundamental facts about conditional expectation:

1. $E[X] = E[E[X | Y]]$

average height over all individuals

= average height country-by-country

2. $E[X | Z] = E[E[X | Y, Z] | Z]$

average height over all individuals with the same sex

= do it on a country-by-country basis

3. $E[E[f(X)g(X, Y) | X]] = E[f(X) \cdot E[g(X, Y) | X]]$

conditioning on any $X = x$, $f(x)$ is a constant

Martingales

- Origin: a betting strategy
 - “double your bet after every loss”
a win after n losses: $2^n - \sum_{i=1}^n 2^{i-1} = 1$ positive!
- For a fair game, with any betting strategy
 - our wealth: X_0, X_1, X_2, \dots
 - Conditioning on the past, we expect no change to current value. (the game is fair)

Definition:

A sequence of random variables X_0, X_1, \dots is a **martingale** if for all $i > 0$,

$$\mathbf{E}[X_i | X_0, \dots, X_{i-1}] = X_{i-1}$$

$$\forall x_0, x_1, \dots, x_{i-1},$$

$$\mathbf{E}[X_i | X_0 = x_0, X_1 = x_1, \dots, X_{i-1} = x_{i-1}] = x_{i-1}$$

$$\mathbf{E}[X_i - X_{i-1} | X_0, \dots, X_{i-1}] = 0$$

$$E[X_i | X_0, \dots, X_{i-1}] = X_{i-1}$$

Example I: coin flipping

flip a **fair** coin for many times,
the **differences** between **#HEADs** and **#TAILs**

independent uniform $Z_1, Z_2, \dots \in \{-1, 1\}$

$$X_0 = 0$$

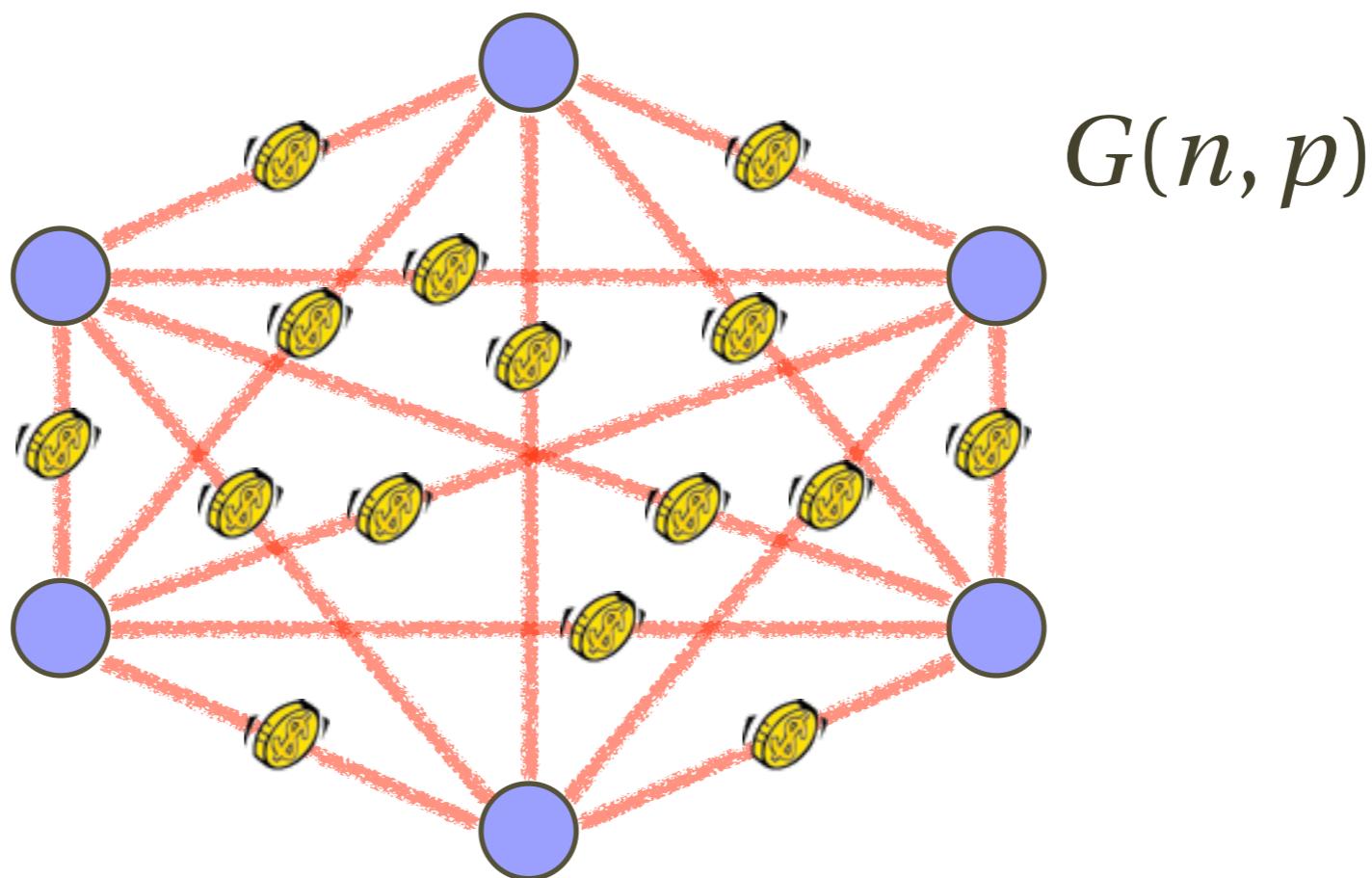
difference after i flips: $X_i = \sum_{j \leq i} Z_j$

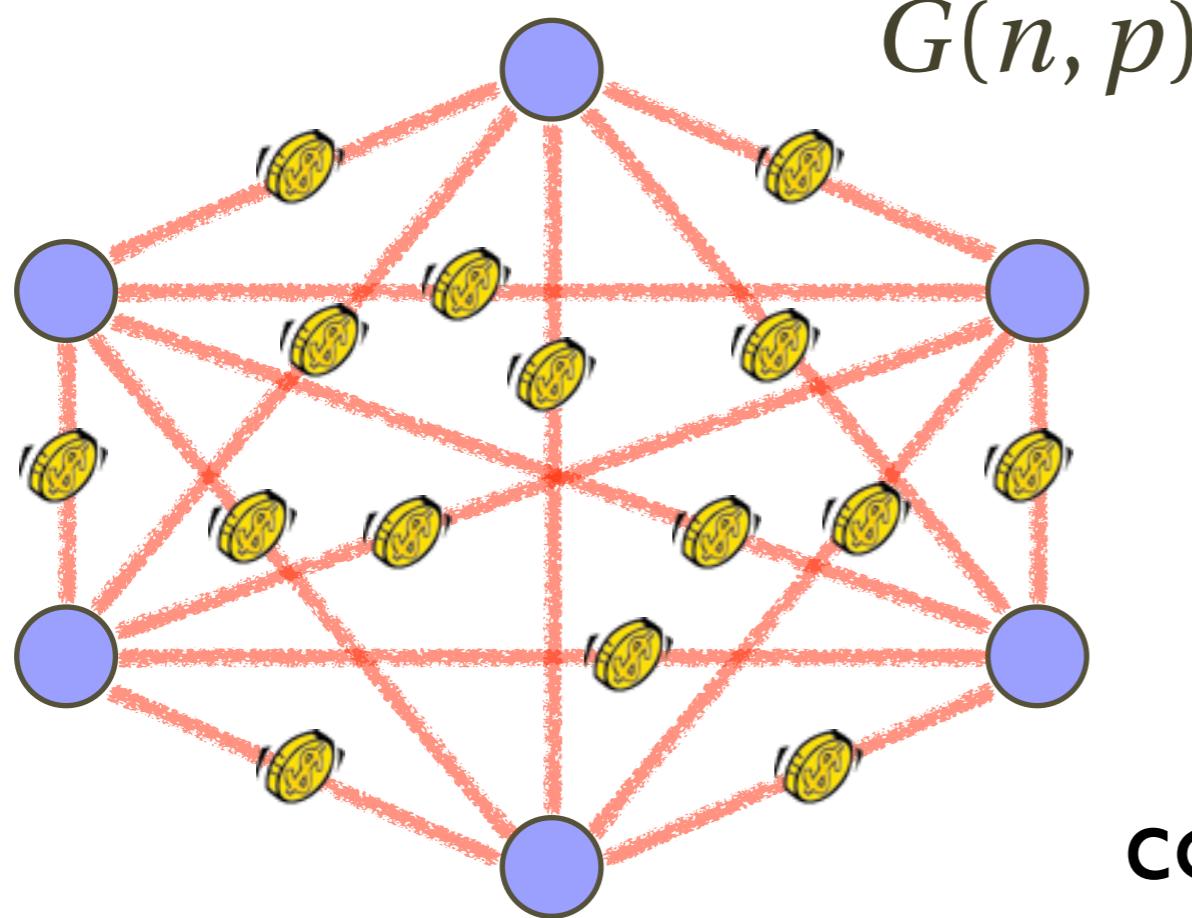
$$\begin{aligned} E[X_i | X_0, \dots, X_{i-1}] - X_{i-1} &= E[X_i - X_{i-1} | X_0, \dots, X_{i-1}] \\ &= E[Z_j | X_0, \dots, X_{i-1}] \\ &= E[Z_i] = 0 \end{aligned}$$

$$\mathbb{E}[X_i \mid X_0, \dots, X_{i-1}] = X_{i-1}$$

Example II:
Chromatic number
of a random graph

Erdős–Rényi model for random graphs





chromatic number:

$$\chi(G)$$

the **smallest** number of colors to **properly** color G

numbering all vertex-pairs: $1, 2, 3, \dots, \binom{n}{2}$

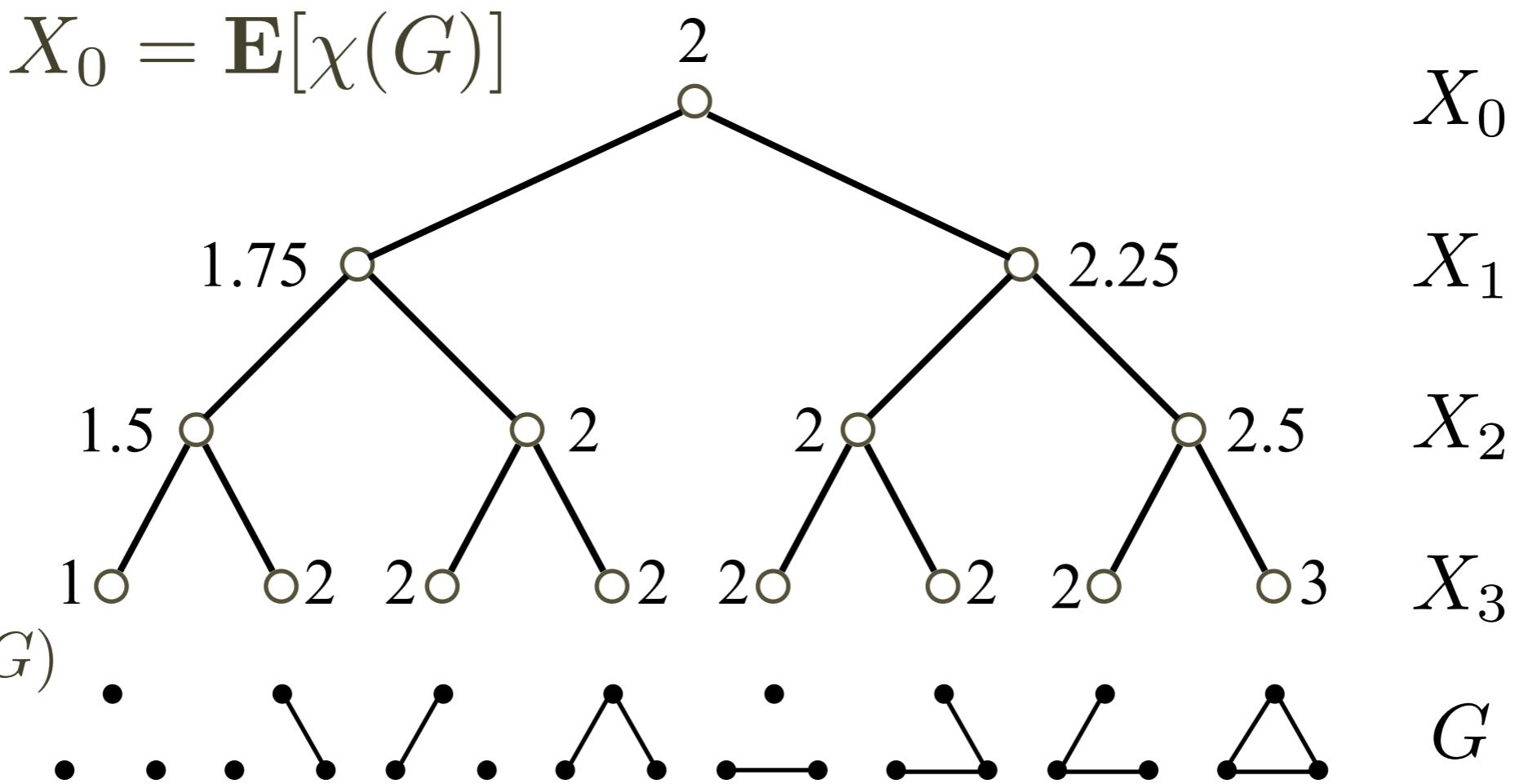
$$I_j = \begin{cases} 1 & \text{edge } j \in G \\ 0 & \text{edge } j \notin G \end{cases}$$

$$X_i = \mathbf{E}[\chi(G) \mid I_1, \dots, I_i]$$

$$X_0 = \mathbf{E}[\chi(G)] \xrightarrow{\text{.....}} X_{\binom{n}{2}} = \chi(G)$$

The edge exposure martingale:

$$X_i = \mathbf{E}[\chi(G) \mid I_1, \dots, I_i]$$



$$\mathbf{E}[X_i \mid X_0, \dots, X_{i-1}] = X_{i-1}$$

Martingale Tail Inequality

- For a martingale:

$$X_0, X_1, X_2, \dots$$

- $\Pr[|X_n - X_0| \geq t] < ?$
 - deviation from initial value;
 - deviation from expectation.

Azuma's Inequality:

Let X_0, X_1, \dots be a martingale such that, for all $k \geq 1$,

$$|X_k - X_{k-1}| \leq c_k,$$

Then

$$\Pr [|X_n - X_0| \geq t] \leq 2 \exp \left(-\frac{t^2}{2 \sum_{k=1}^n c_k^2} \right).$$

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- For a sequence, if in each step:
 - averagely no change to the current value (martingale),
 - no big jump,
 - the final does not deviate far from the initial.

Azuma's Inequality:

Let X_0, X_1, \dots be a martingale such that, for all $k \geq 1$,

$$|X_k - X_{k-1}| \leq c_k,$$

Then

$$\Pr [|X_n - X_0| \geq t] \leq 2 \exp \left(-\frac{t^2}{2 \sum_{k=1}^n c_k^2} \right).$$

Corollary:

Let X_0, X_1, \dots be a martingale such that, for all $k \geq 1$,

$$|X_k - X_{k-1}| \leq c,$$

Then

$$\Pr [|X_n - X_0| \geq ct\sqrt{n}] \leq 2e^{-t^2/2}.$$

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- I. Represent total difference as sum of step-wise differences.

$$\text{Let } Y_i = X_i - X_{i-1}. \quad X_n - X_0 = \sum_{i=1}^n Y_i$$

2. Apply Markov's inequality to the moment generating function.

$$\Pr [\sum_{i=1}^n Y_i \geq t] = \Pr [e^{\lambda \sum_{i=1}^n Y_i} \geq e^{\lambda t}] \leq \frac{\mathbb{E}[e^{\lambda \sum_{i=1}^n Y_i}]}{e^{\lambda t}}$$

3. Bound the moment generating function.

by **martingale property & convexity of MGF**

Azuma's Inequality:

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Then

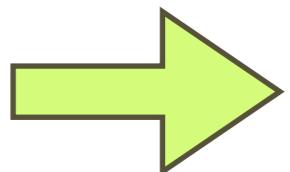
$$\Pr [|X_n - X_0| \geq ct\sqrt{n}] \leq 2e^{-t^2/2}.$$

independent $Z_1, Z_2, \dots, Z_n \in \{-1, 1\}$

$$Z_j = \begin{cases} 1 & \text{with prob } \frac{1}{2} \\ -1 & \text{with prob } \frac{1}{2} \end{cases} \quad X_0 = 0 \quad X_i = \sum_{j \leq i} Z_j$$

a **martingale**: $X_0, X_1, X_2, \dots, X_n$

$$|X_i - X_{i-1}| = |Z_i| \leq 1$$



$$\Pr [|X_n| \geq t\sqrt{n}] \leq 2e^{-t^2/2}$$

Generalization

Definition:

Y_0, Y_1, \dots is a martingale with respect to X_0, X_1, \dots if, for all $i \geq 0$,

- Y_i is a function of X_0, X_1, \dots, X_i ;
- $\mathbb{E}[Y_{i+1} | X_0, \dots, X_i] = Y_i$.

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- $\mathbb{E}[Y_{i+1} | X_0, \dots, X_i] = Y_i$.

- Betting on a fair game;
- X_i : win/loss of the i -th bet;
- Y_i : wealth after the i -th bet -- Martingale (fair game)

Azuma's Inequality (general version):

Let Y_0, Y_1, \dots be a martingale with respect to X_0, X_1, \dots such that, for all $k \geq 1$,

$$|Y_k - Y_{k-1}| \leq c_k,$$

Then

$$\Pr [|Y_n - Y_0| \geq t] \leq 2 \exp \left(-\frac{t^2}{2 \sum_{k=1}^n c_k^2} \right).$$

Doob Sequence

Definition (Doob sequence):

The Doob sequence of a function f with respect to a sequence X_1, \dots, X_n is

$$Y_i = \mathbf{E}[f(X_1, \dots, X_n) \mid X_1, \dots, X_i]$$

$$Y_0 = \mathbf{E}[f(X_1, \dots, X_n)] \xrightarrow{\text{-----}} Y_n = f(X_1, \dots, X_n)$$

Doob Sequence

randomized by

$$f(1, \text{coin}, \text{coin}, \text{coin}, \text{coin}, \text{coin}, \text{coin})$$



averaged over

Doob Sequence

randomized by

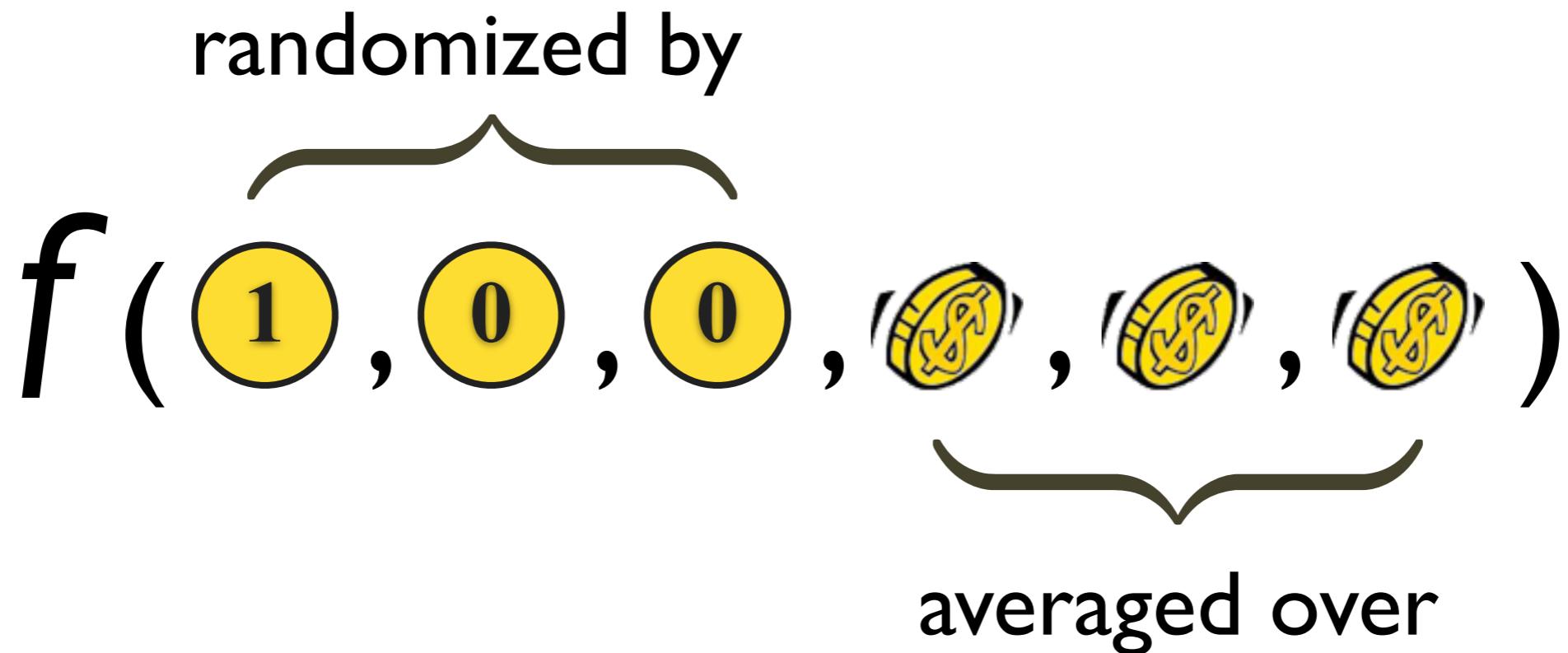
$$f(\overbrace{1, 0, \text{'}\$' , '\$' , '\$' , '\$'}^{\text{averaged over}})$$

Doob Sequence

randomized by

$$f(1, 0, 0, \text{heads}, \text{tails}, \text{heads})$$

averaged over



Doob Sequence

randomized by

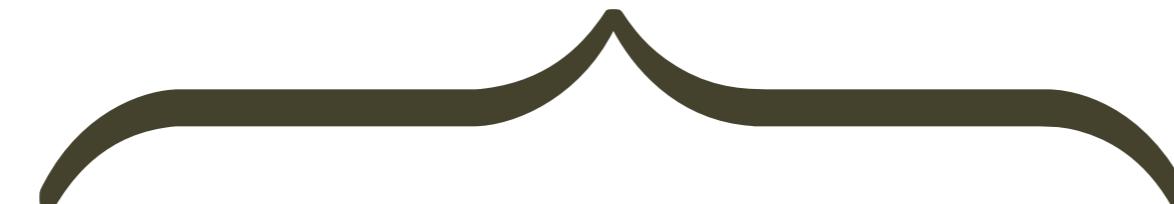
$$f(1, 0, 0, 1, \{H, T\}, \{H, T\})$$

averaged over

The diagram illustrates a Doob sequence. It consists of a function f followed by a sequence of six items. The first four items are yellow circles containing binary digits: 1, 0, 0, and 1. The last two items are yellow circles containing the symbols for Heads and Tails. A bracket above the first four items is labeled "randomized by". A bracket below the last two items is labeled "averaged over".

Doob Sequence

randomized by

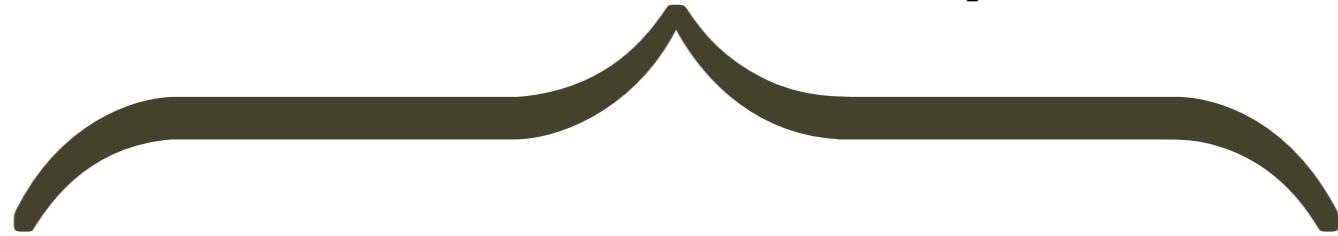


$f(1, 0, 0, 1, 0, \text{coin})$

averaged over

Doob Sequence

randomized by


$$f(1, 0, 0, 1, 0, 1)$$

Doob sequence:

$$Y_i = \mathbf{E}[f(X_1, \dots, X_n) \mid X_1, \dots, X_i]$$

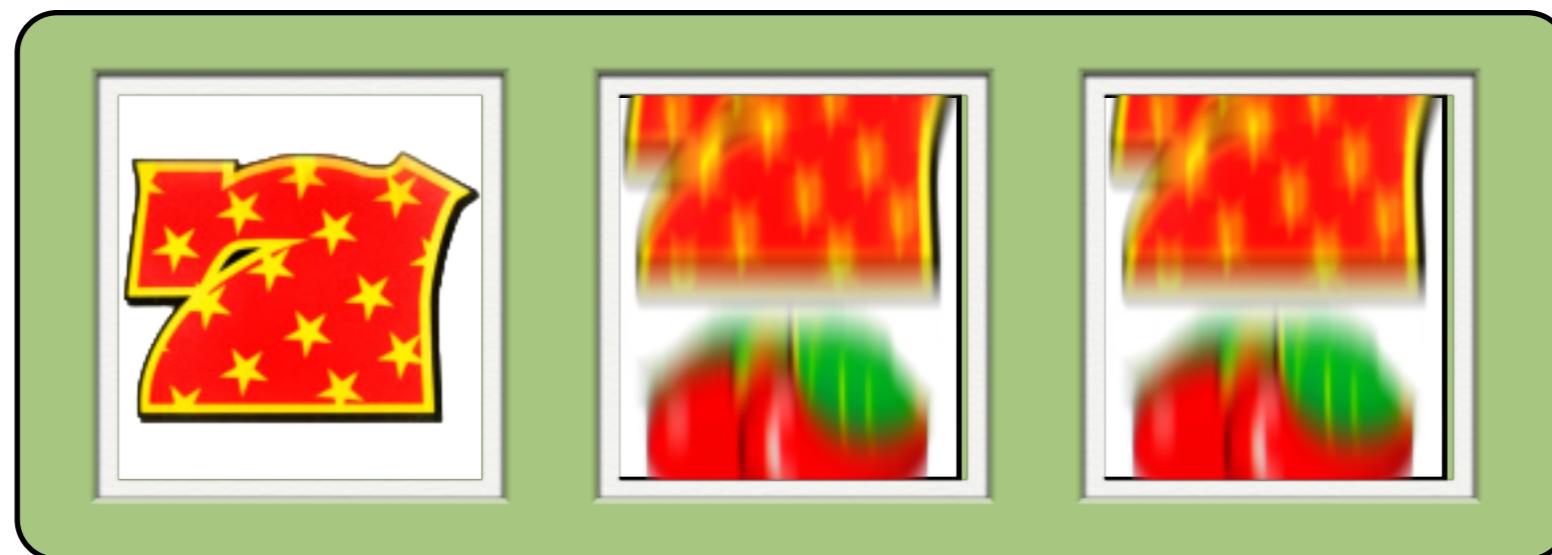
Doob sequence is a martingale:

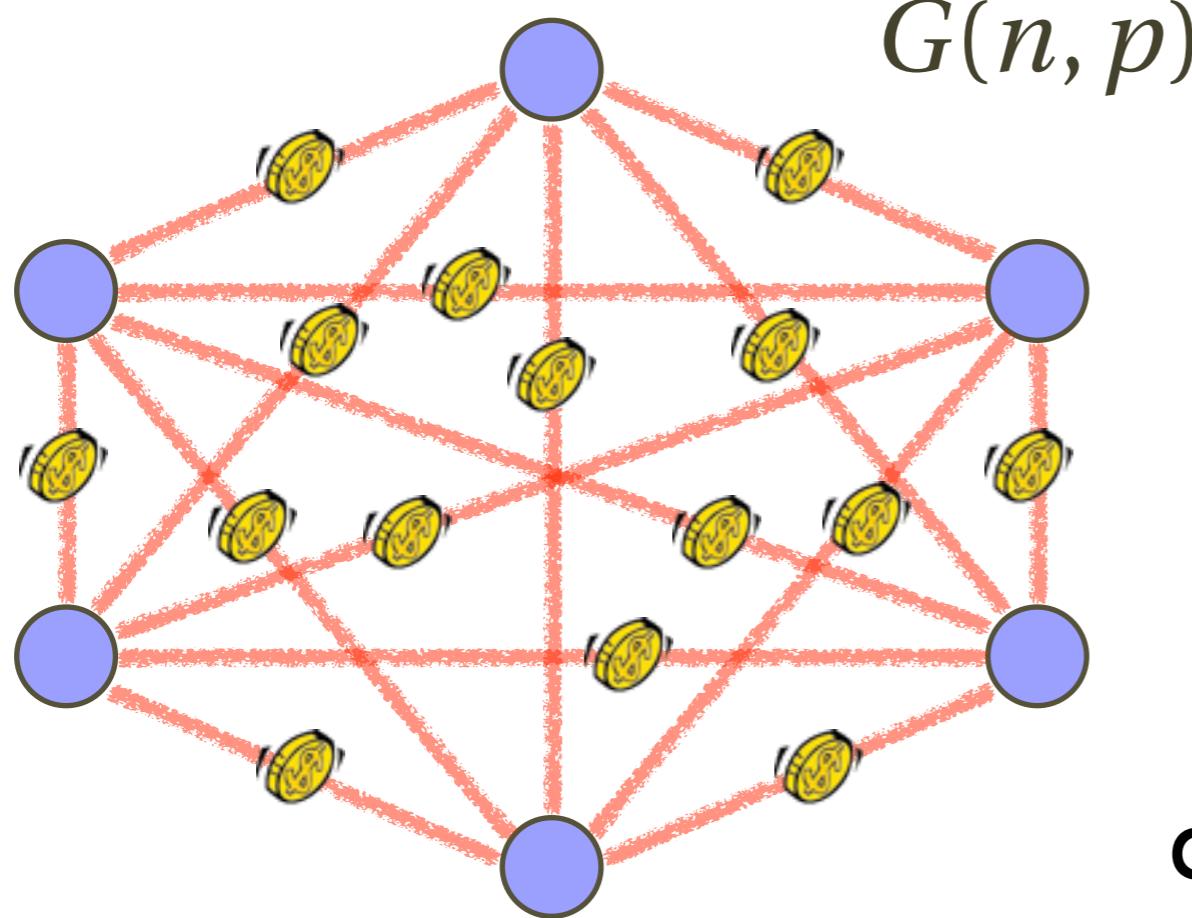
$$\mathbf{E}[Y_i \mid X_1, \dots, X_{i-1}] = Y_{i-1}$$

Proof:

$$\begin{aligned} & \mathbf{E}[Y_i \mid X_1, \dots, X_{i-1}] \\ &= \mathbf{E}[\mathbf{E}[f(X_1, \dots, X_n) \mid X_1, \dots, X_i] \mid X_1, \dots, X_{i-1}] \\ &= \mathbf{E}[f(X_1, \dots, X_n) \mid X_1, \dots, X_{i-1}] \\ &= Y_{i-1} \end{aligned}$$

Doob Martingale





Graph parameter:

$$f(G)$$

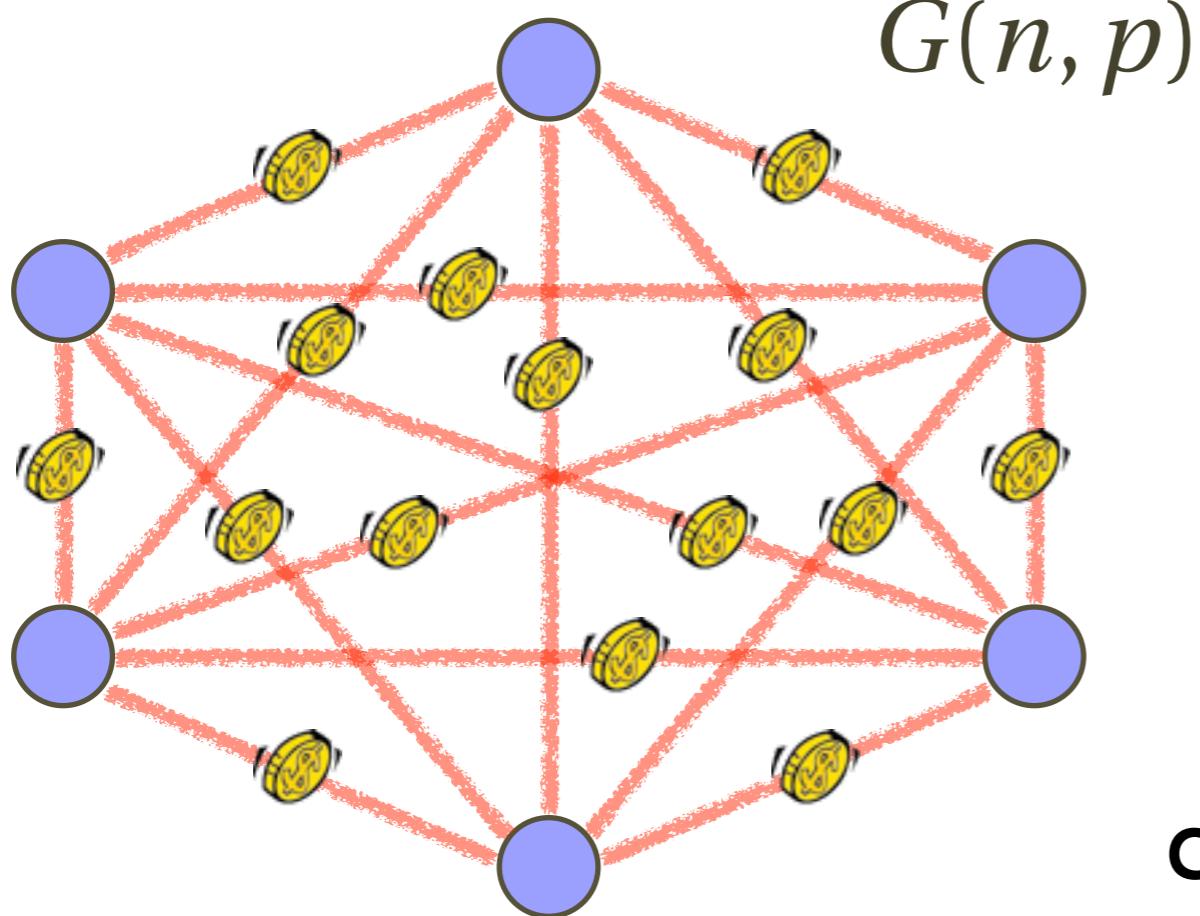
example: chromatic #,
components, diameter ...

numbering all vertex-pairs: $1, 2, 3, \dots, \binom{n}{2}$

$$I_j = \begin{cases} 1 & \text{edge } j \in G \\ 0 & \text{edge } j \notin G \end{cases}$$

$$Y_i = \mathbf{E}[f(G) \mid I_1, \dots, I_i]$$

$$Y_0 = \mathbf{E}[f(G)] \quad \xrightarrow{\hspace{1cm}} \quad Y_{\binom{n}{2}} = f(G)$$



Graph parameter:

$$f(G)$$

example: chromatic #,
components, diameter ...

numbering all vertices: $1, 2, 3, \dots, n$

X_i : **subgraph** of G induced by the first i vertices

$$Y_i = \mathbf{E}[f(G) \mid X_1, \dots, X_i]$$

$$Y_0 = \mathbf{E}[f(G)] \quad \xrightarrow{\hspace{1cm}} \quad Y_n = f(G)$$

Martingales induced by a random graph

- **Edge exposure martingale:**

I_j indicates the j th edge

$$Y_i = \mathbf{E}[f(G) \mid I_1, \dots, I_i]$$

- **Vertex exposure martingale:**

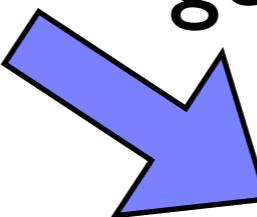
$$X_i = G([i])$$

$$Y_i = \mathbf{E}[f(G) \mid X_1, \dots, X_i]$$

martingale X_0, X_1, X_2, \dots

$$E[X_i | X_0, X_1, \dots, X_{i-1}] = X_{i-1}$$

generalization



edge-exposure martingale
vertex-exposure martingale

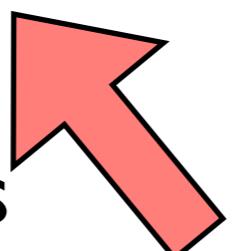
martingale Y_0, Y_1, Y_2, \dots

w.r.t. X_0, X_1, X_2, \dots

$$Y_i = f(X_0, X_1, \dots, X_i)$$

$$E[Y_i | X_0, X_1, \dots, X_{i-1}] = Y_{i-1}$$

special cases
in random graphs



special case

Doob martingale

$$Y_i = E[f(X_0, X_1, \dots, X_i) | X_0, X_1, \dots, X_{i-1}]$$